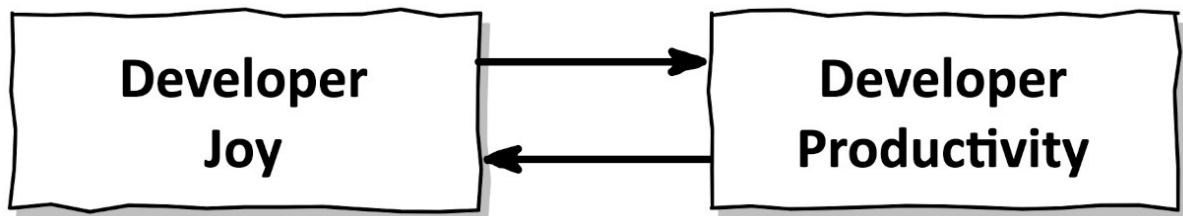
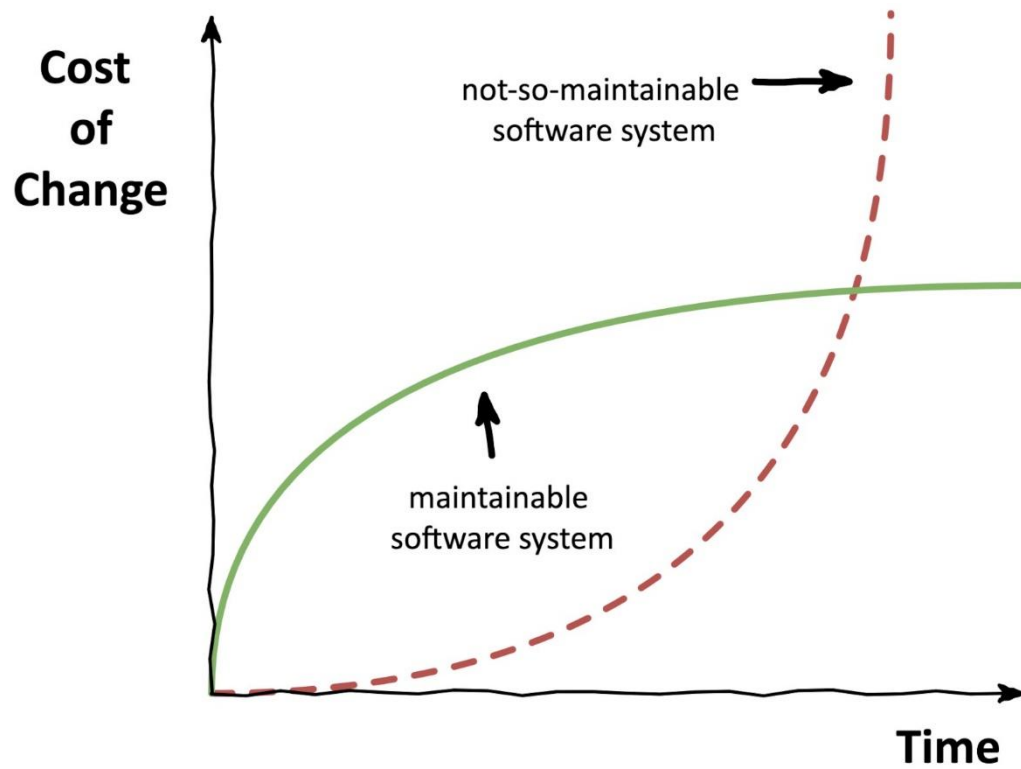
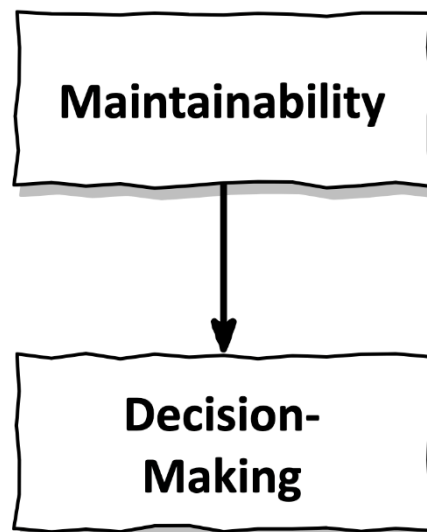
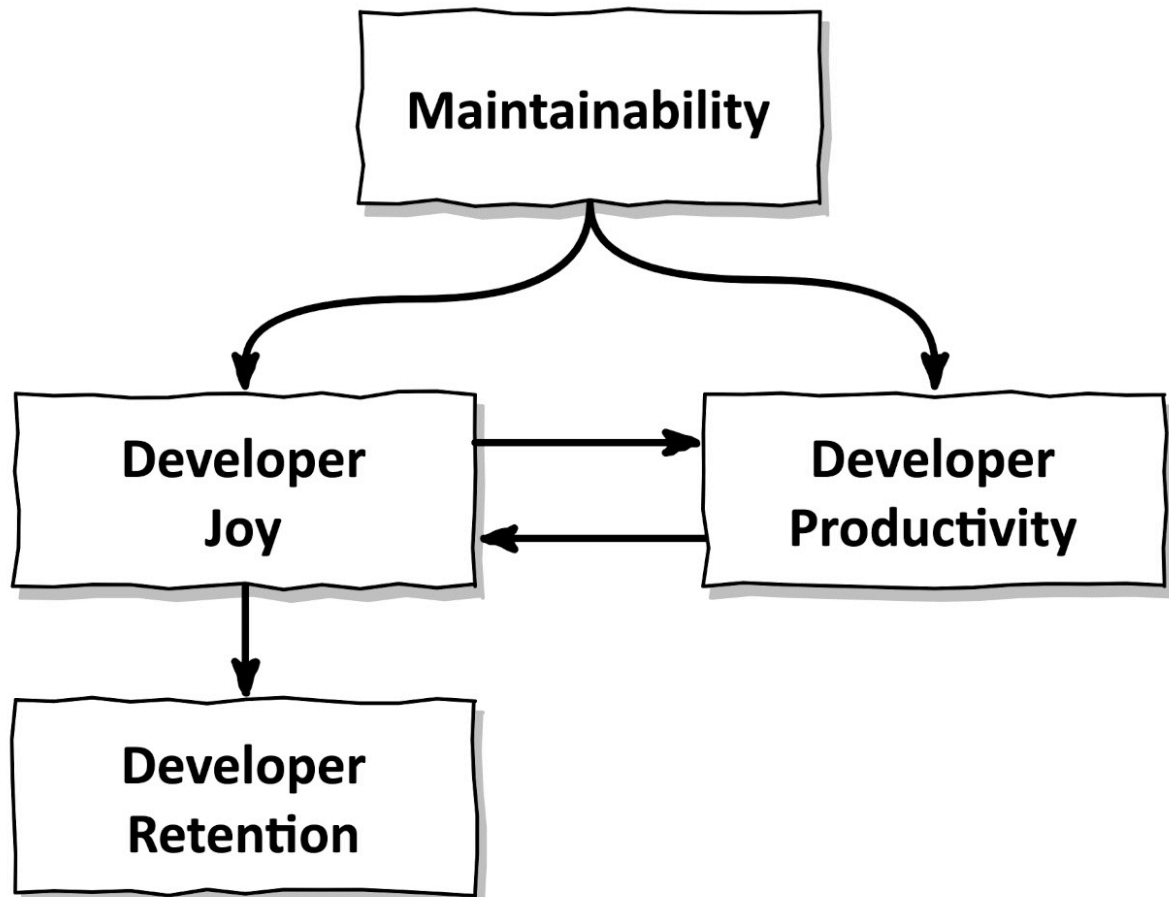
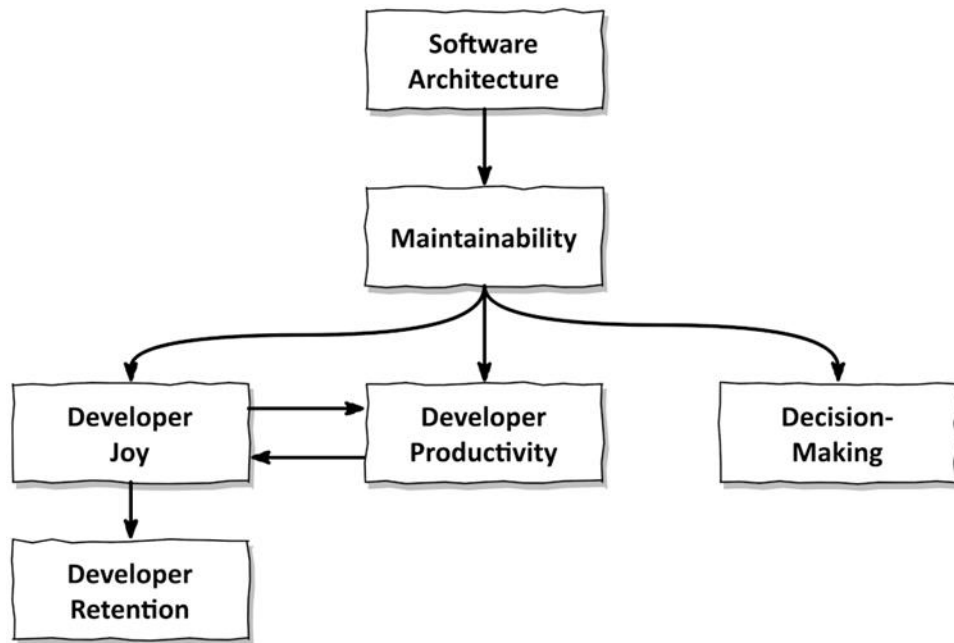


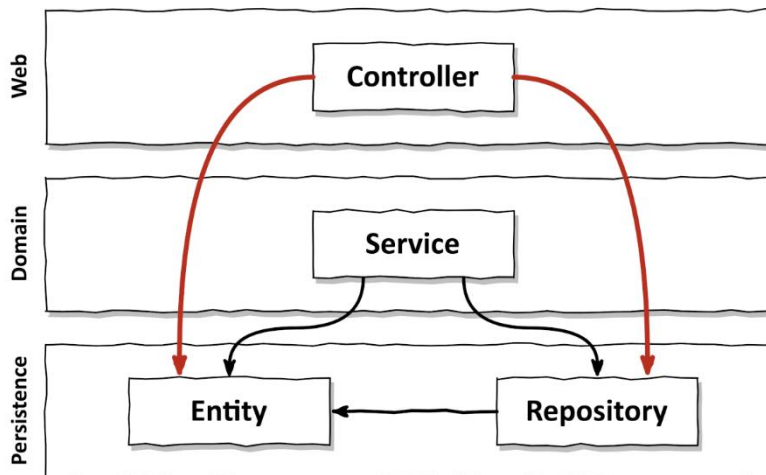
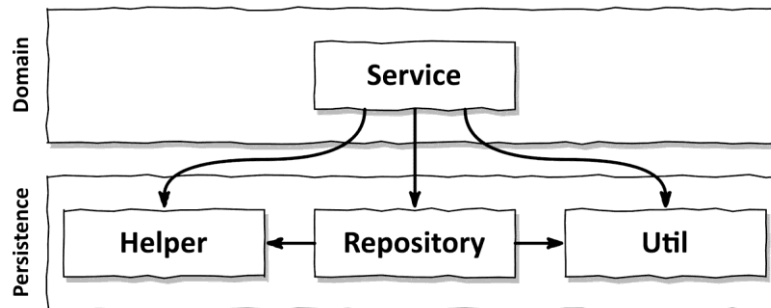
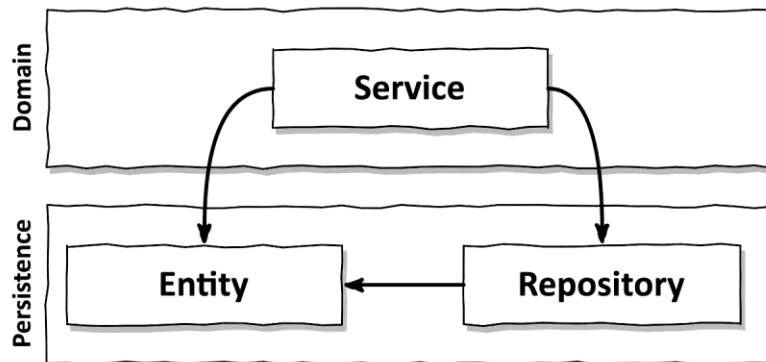
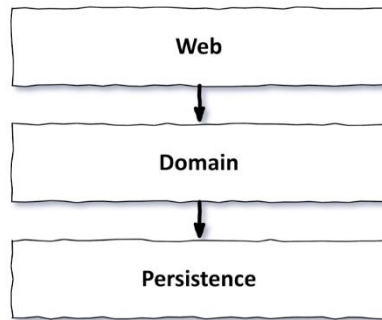
Chapter 1: Maintainability

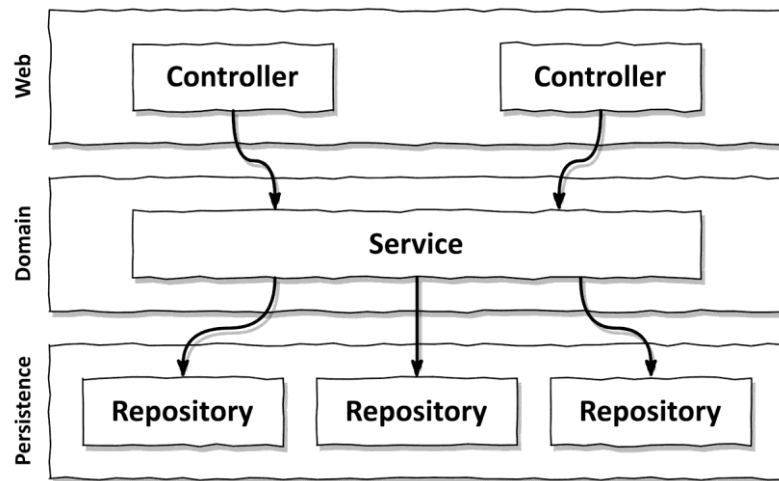




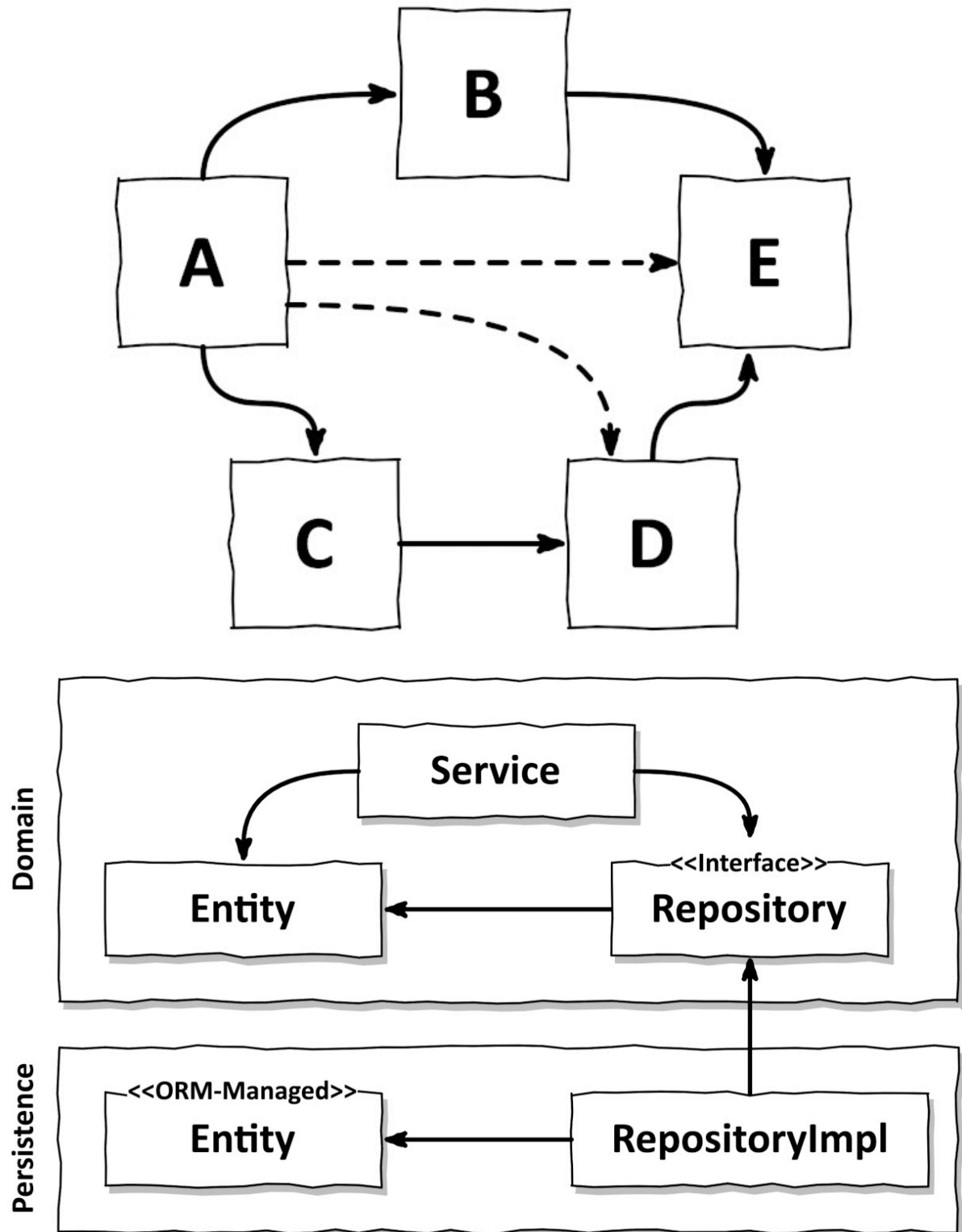


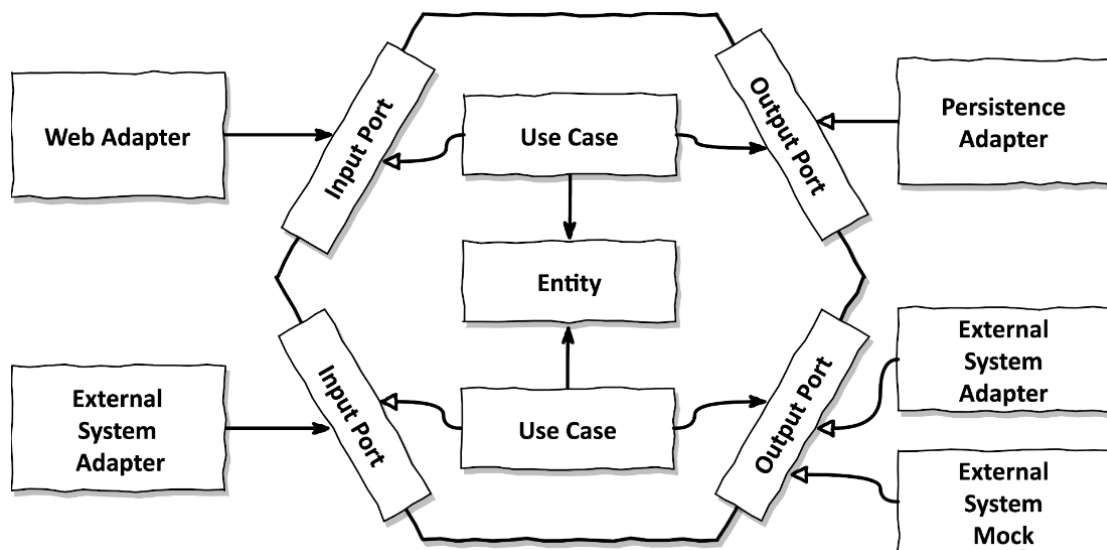
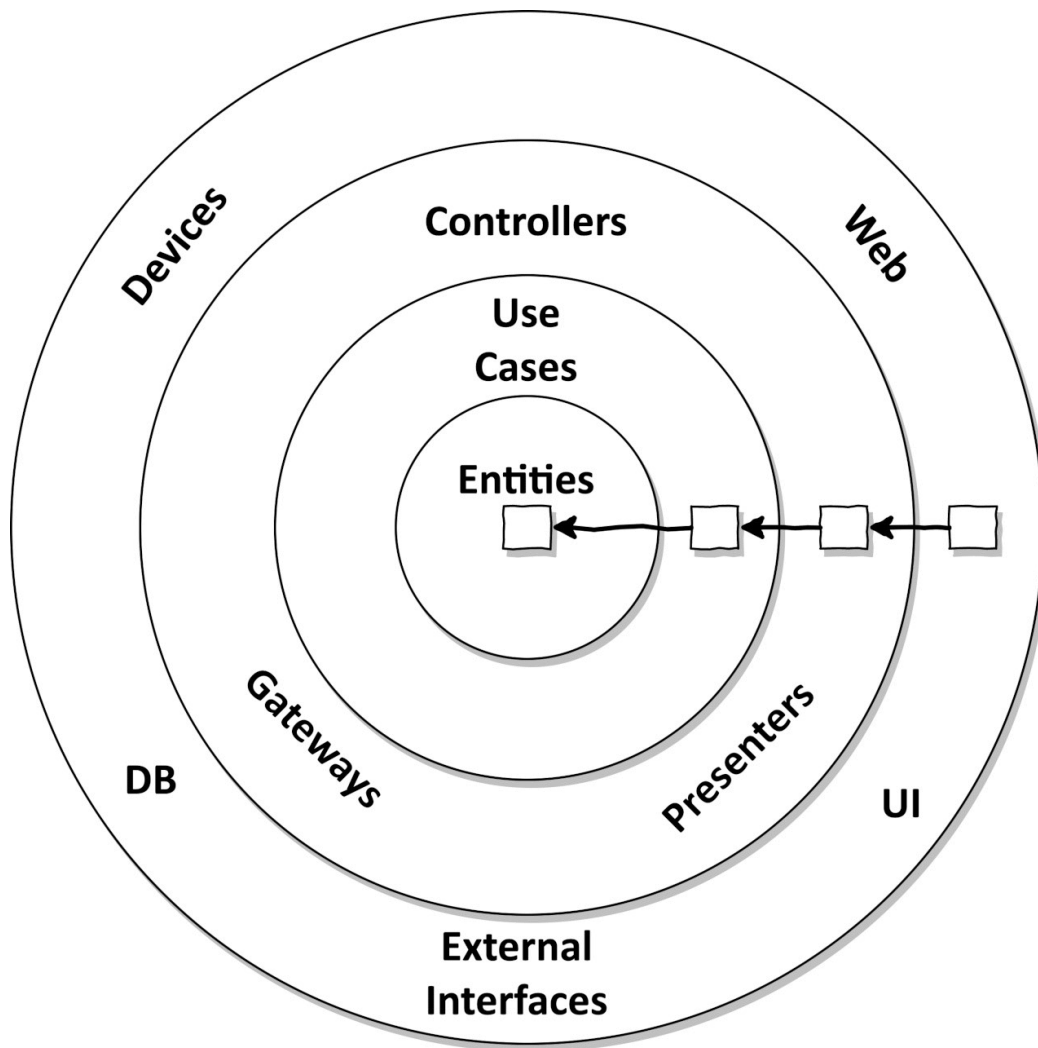
Chapter 2: What's Wrong with Layers?

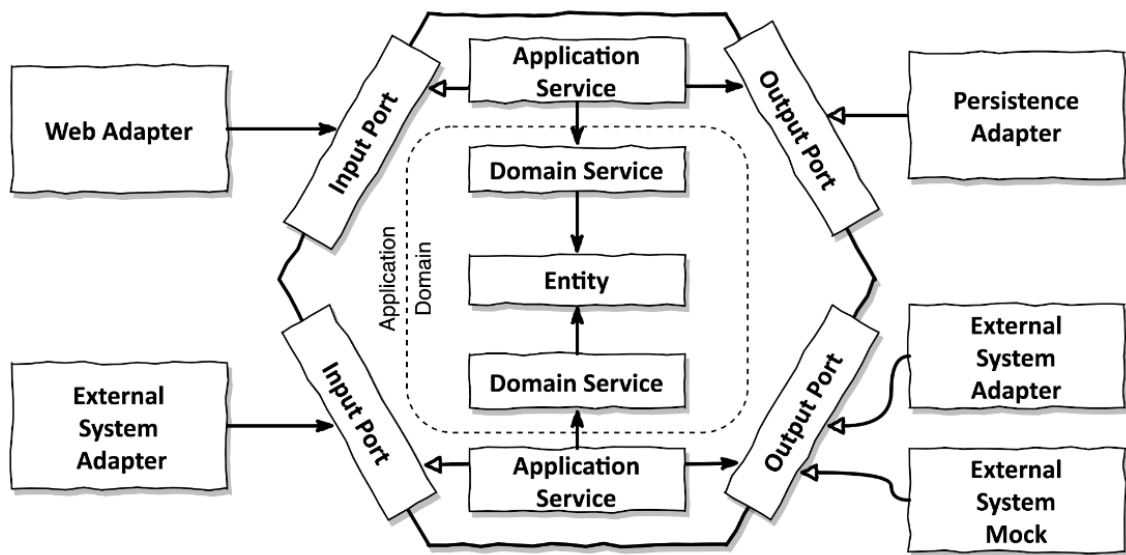




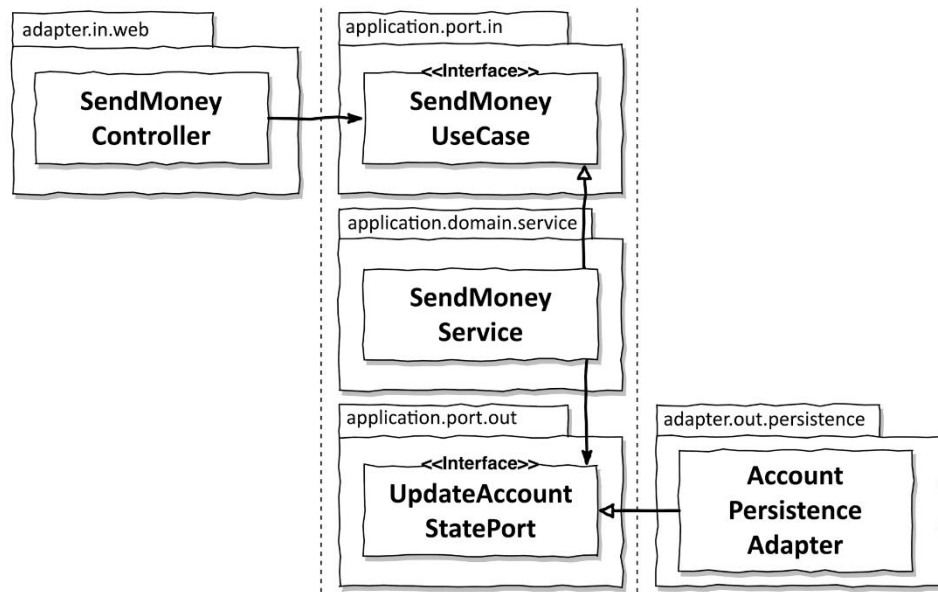
Chapter 3: Inverting Dependencies



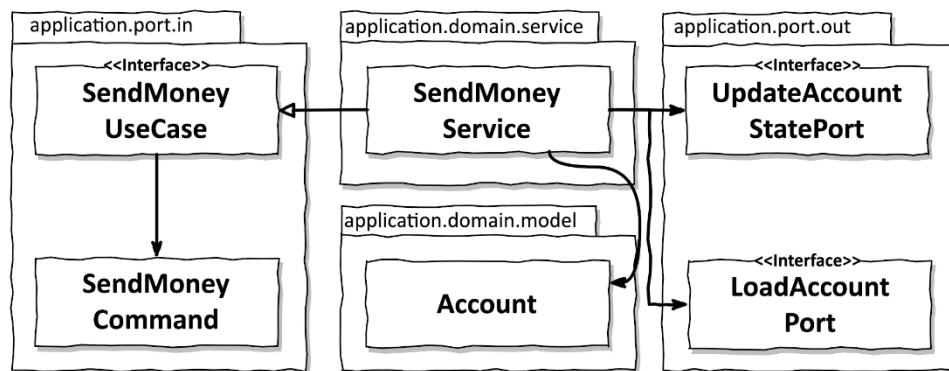




Chapter 4: Organizing Code

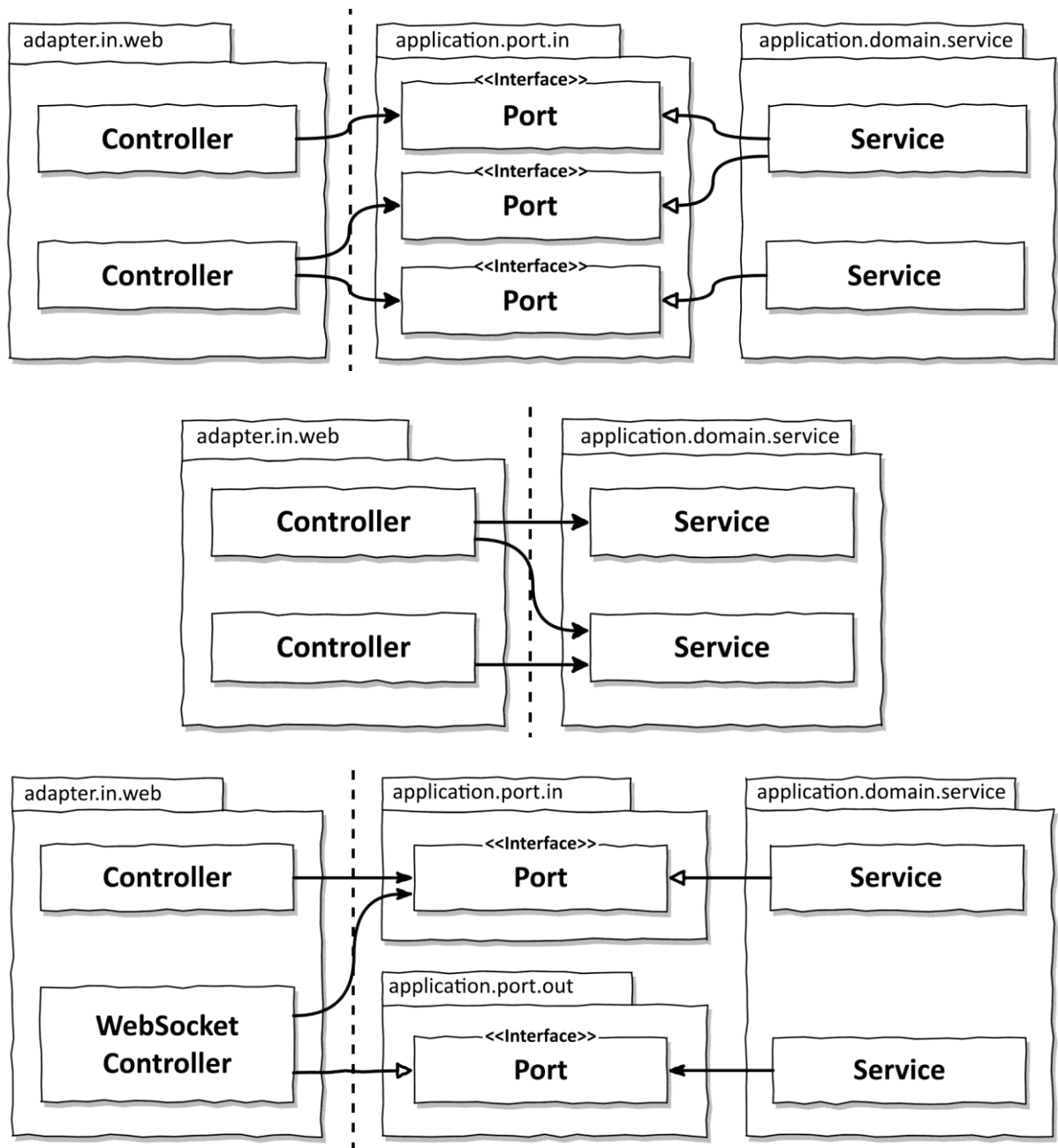


Chapter 5: Implementing a Use Case

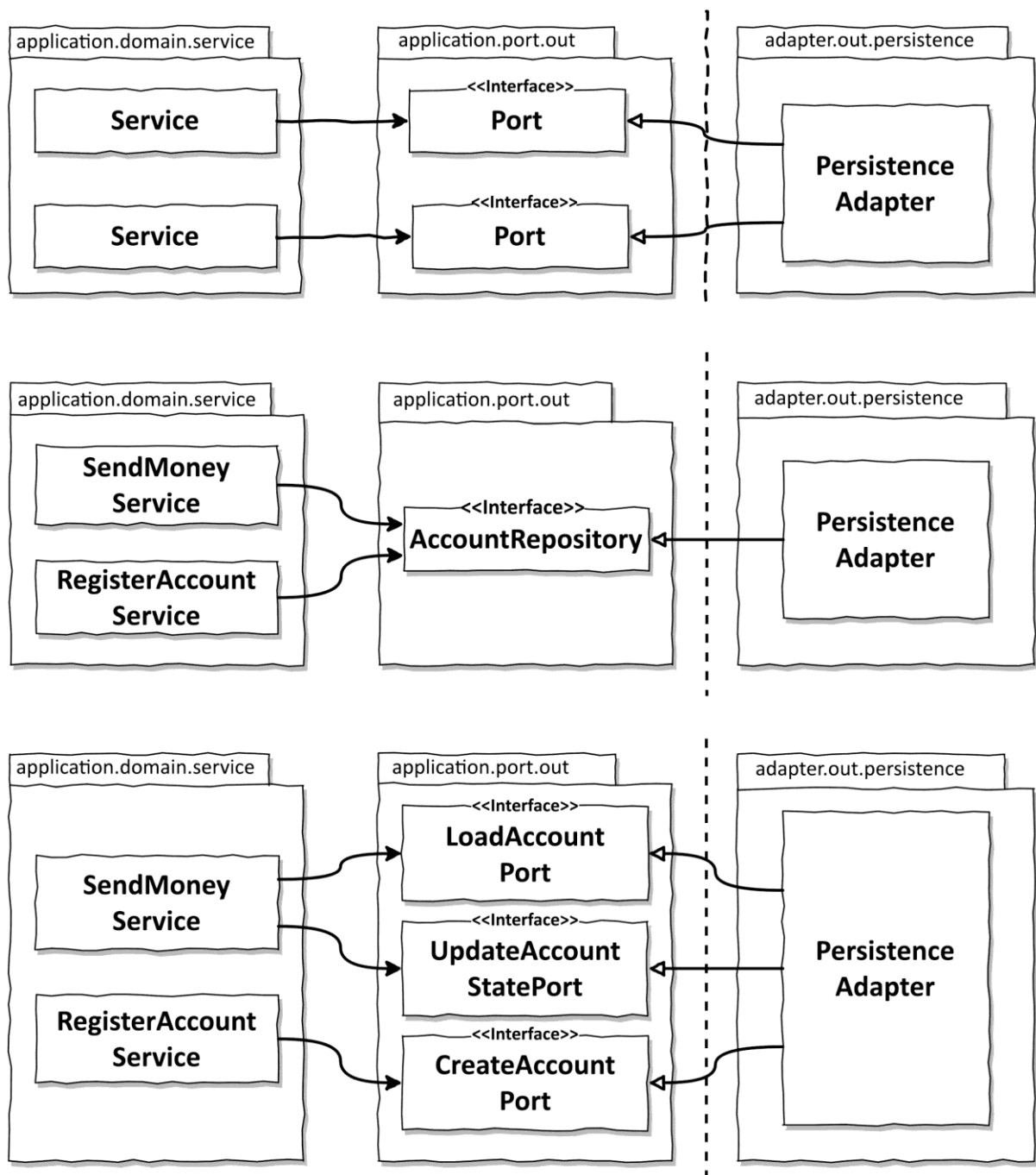


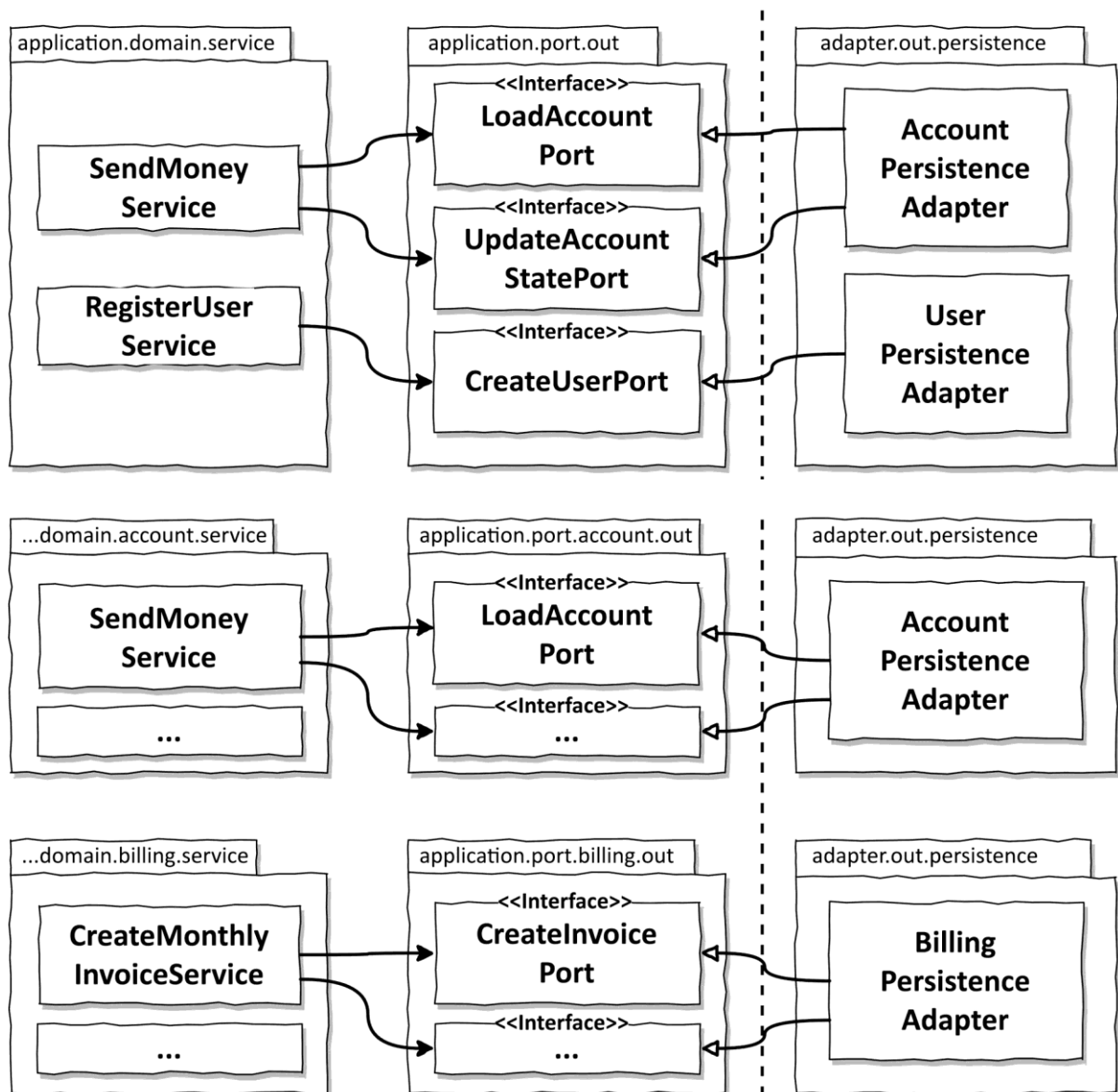
```
new ClassWithManyFields(  
    name: "Donald",  
    LocalDate.of( year: 1934, month: 6, dayOfMonth: 9 ),  
    socialSecurityNumber: "1234567",  
    birthplace: "Duckburg",  
    street: "Duckstreet 42",  
    city: "Duckburg",  
    zipcode: "12345",  
    country: "USA",  
    state: "Calisota");
```

Chapter 6: Implementing a Web Adapter

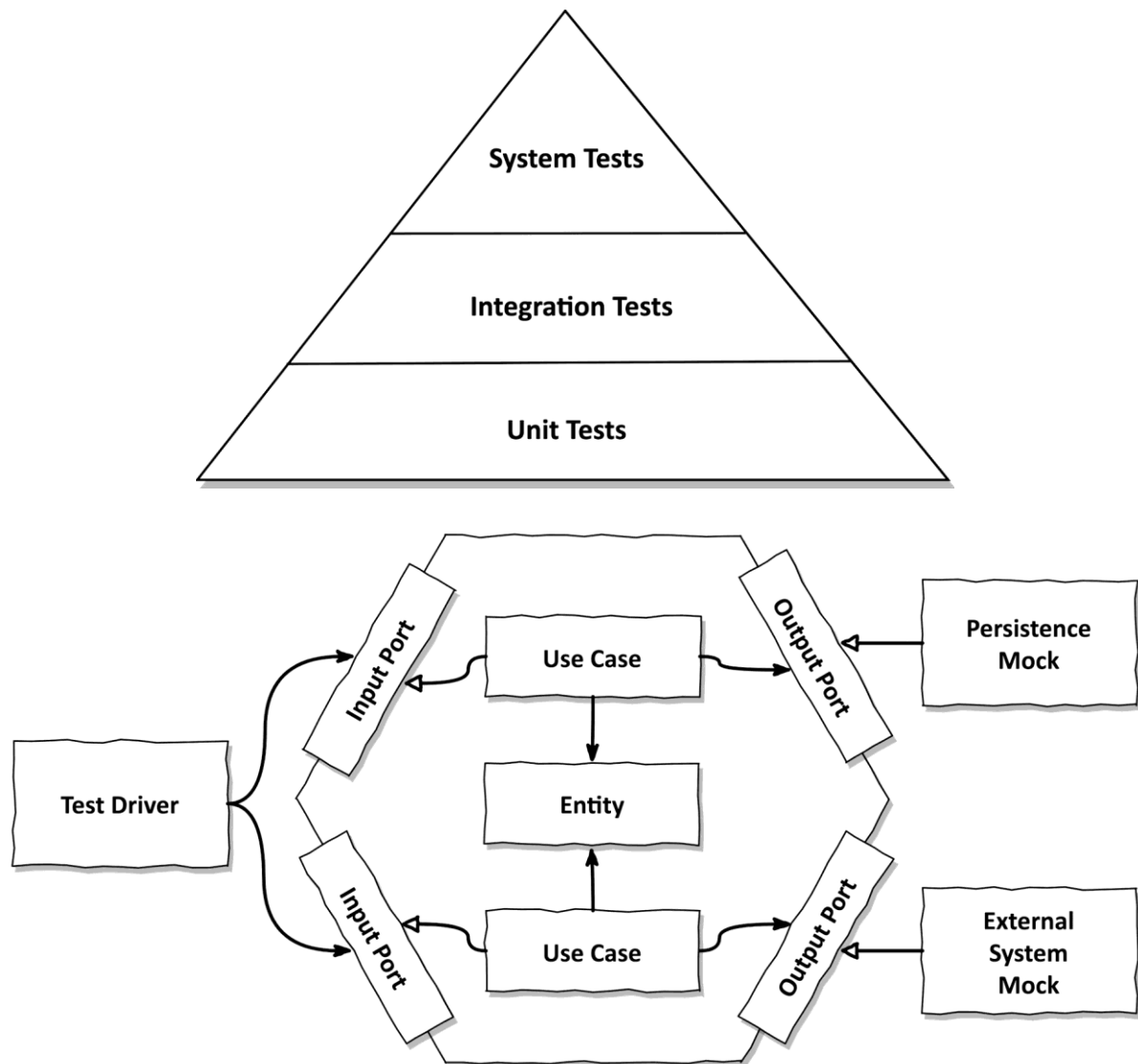


Chapter 7: Implementing a Persistence Adapter

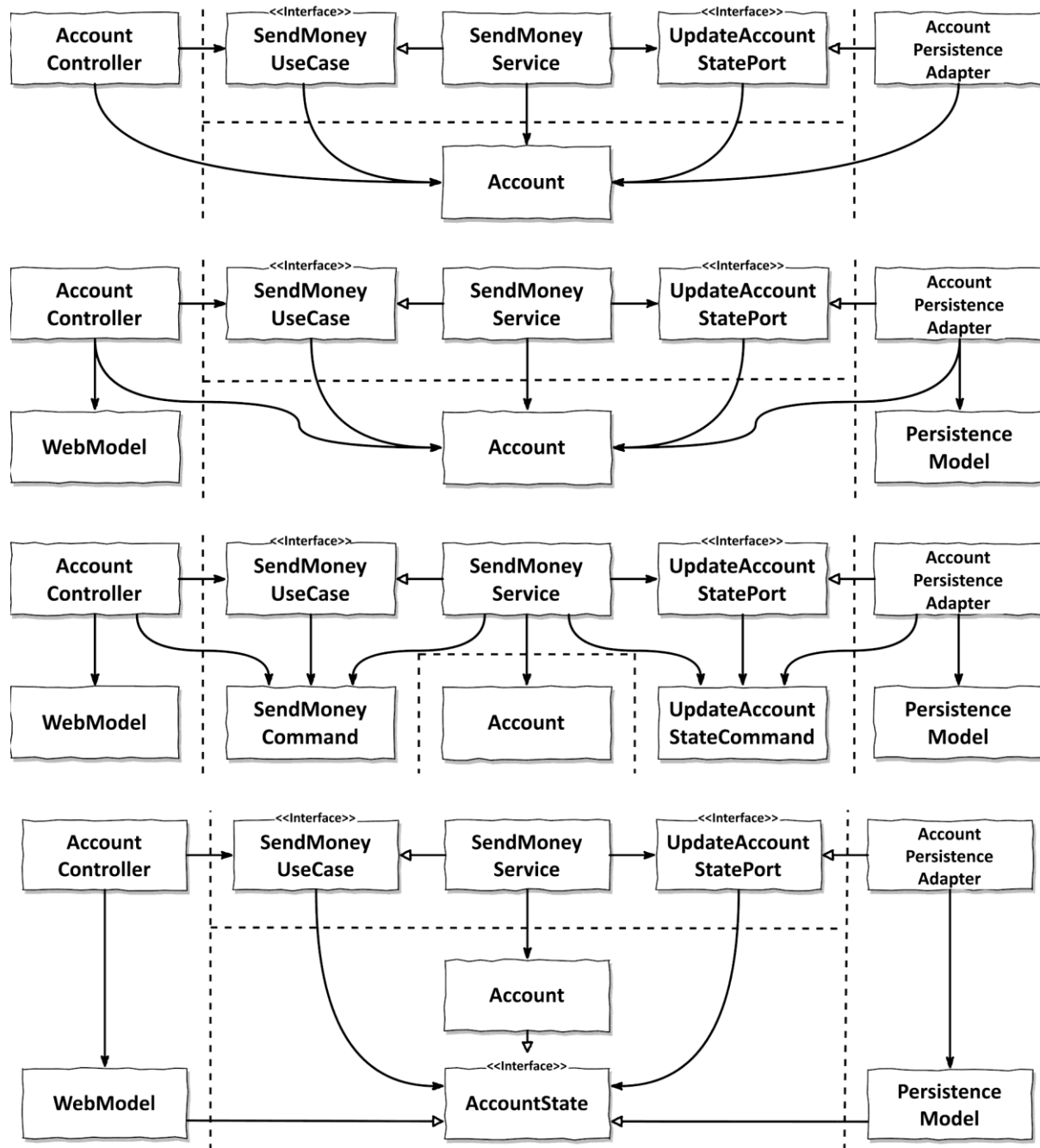




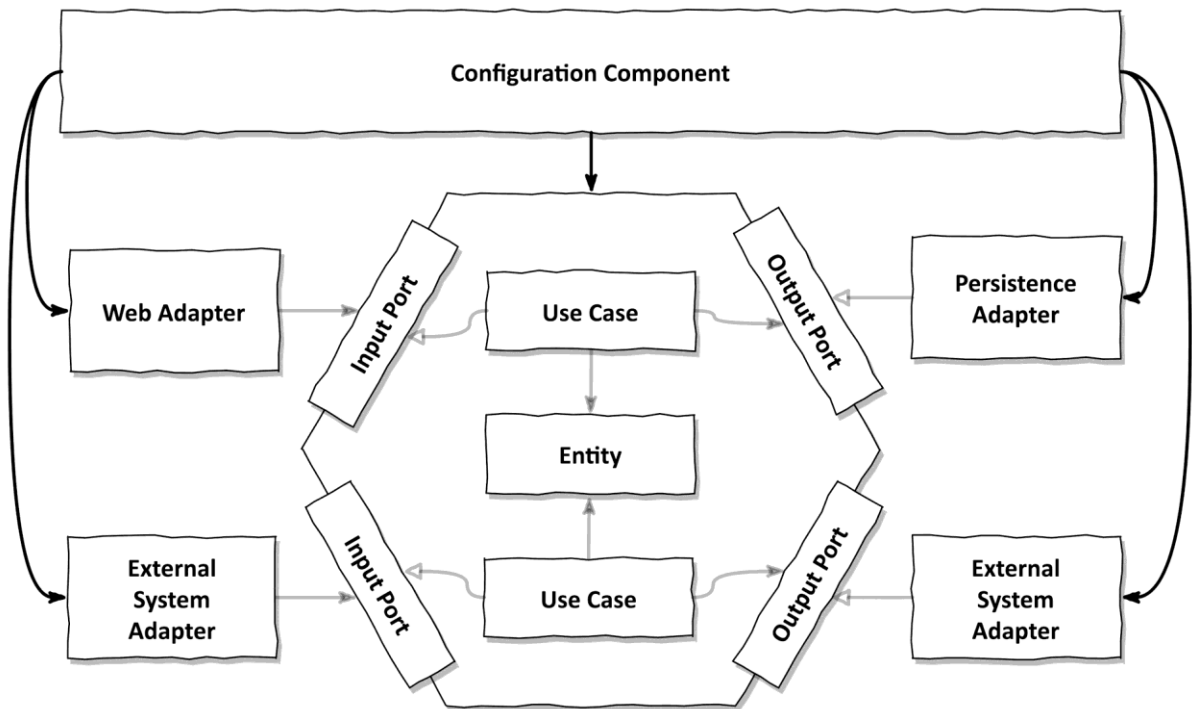
Chapter 8: Testing Architecture Elements



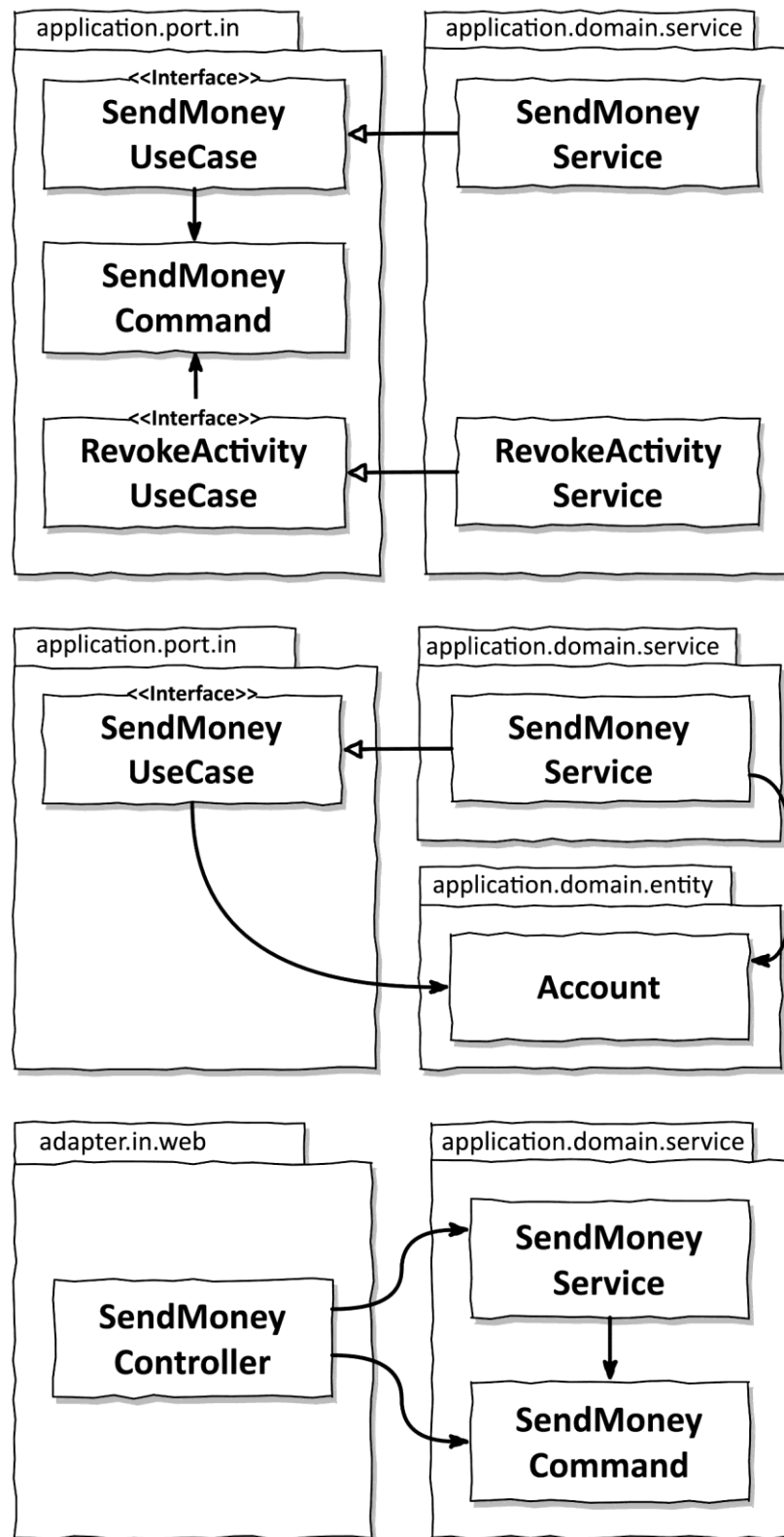
Chapter 9: Mapping between Boundaries

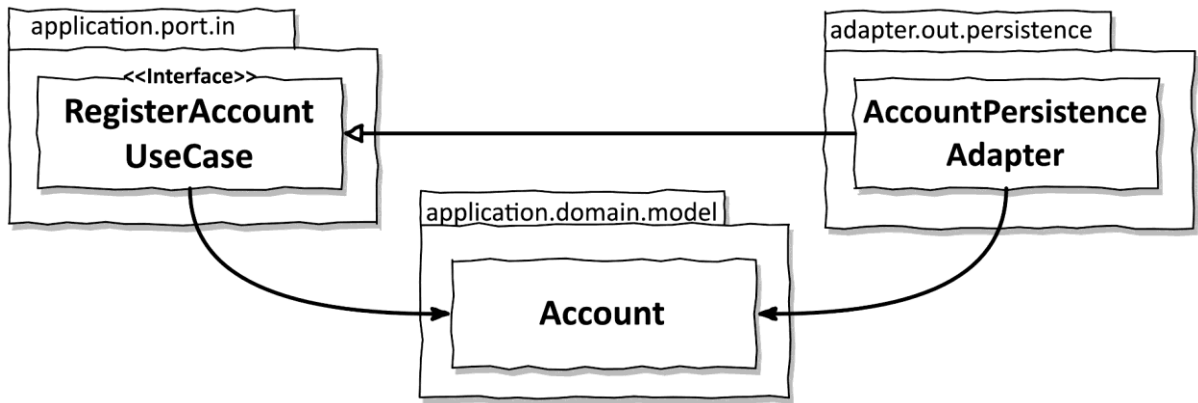


Chapter 10: Assembling the Application

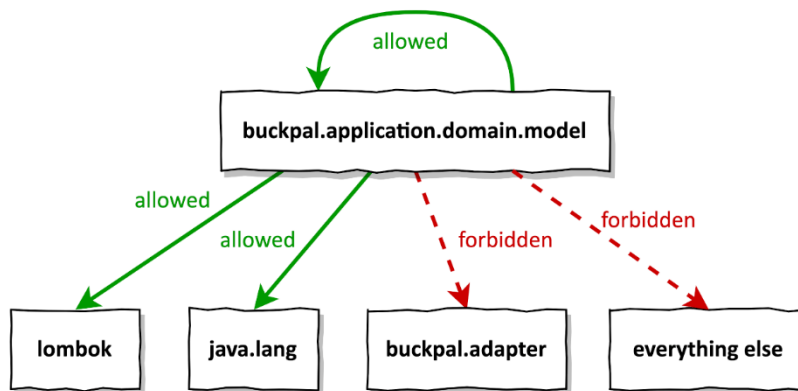
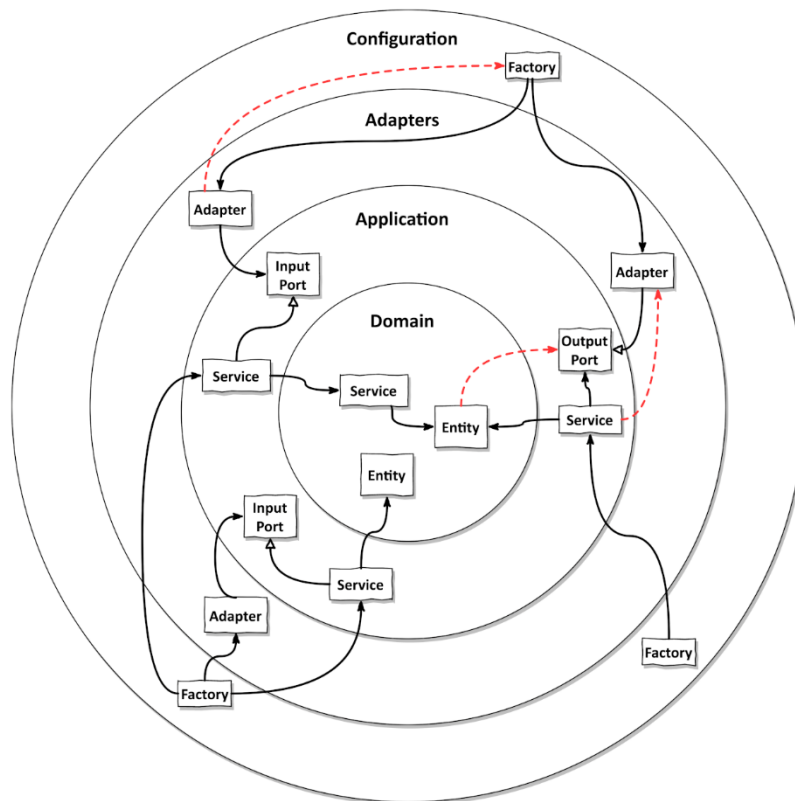


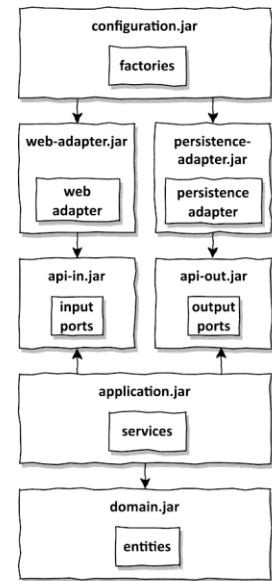
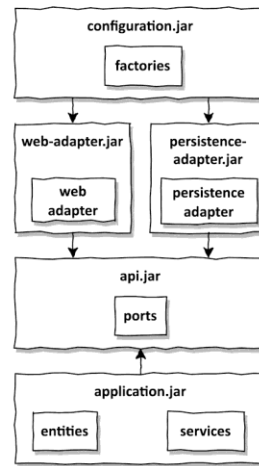
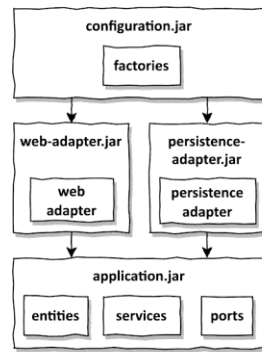
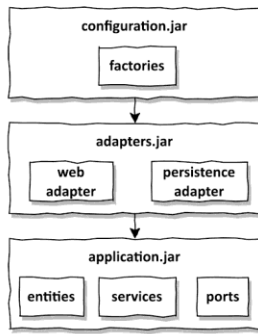
Chapter 11: Taking Shortcuts Consciously



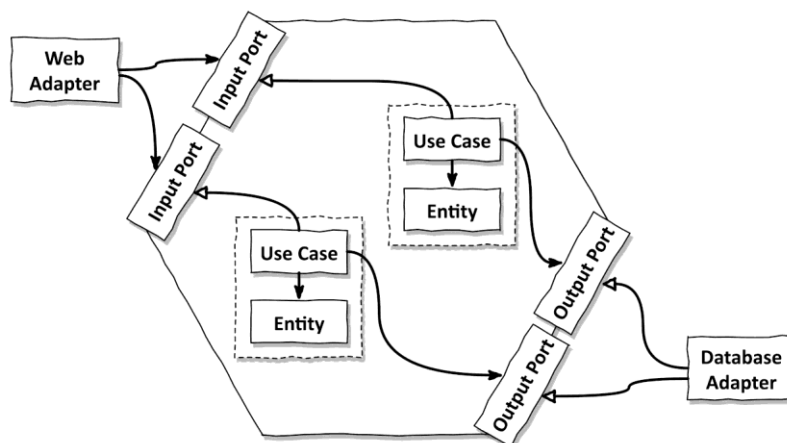
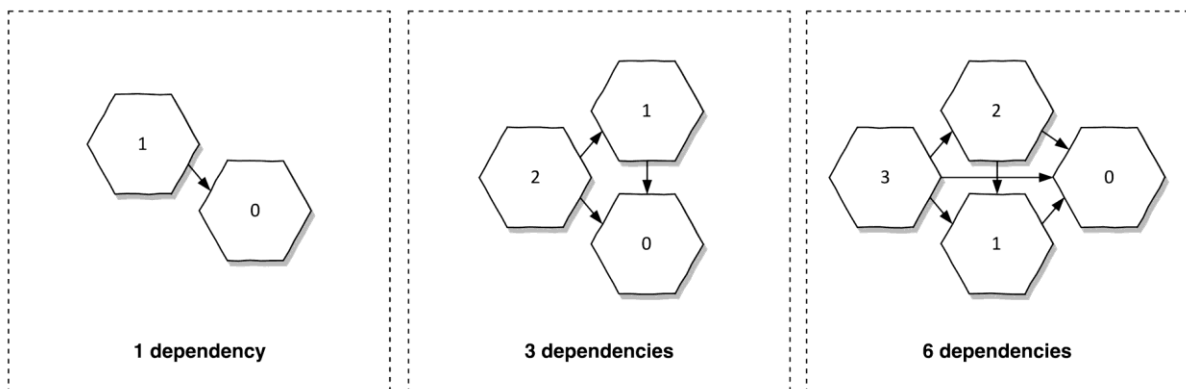
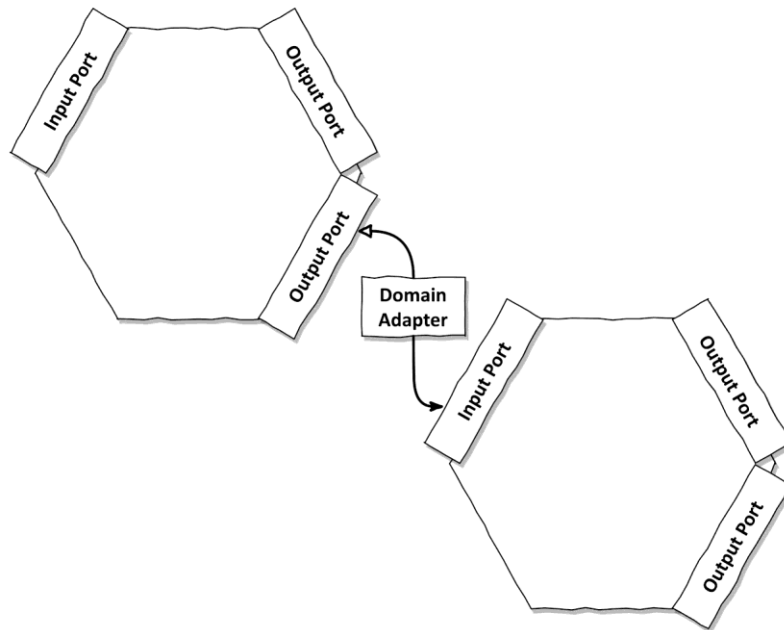


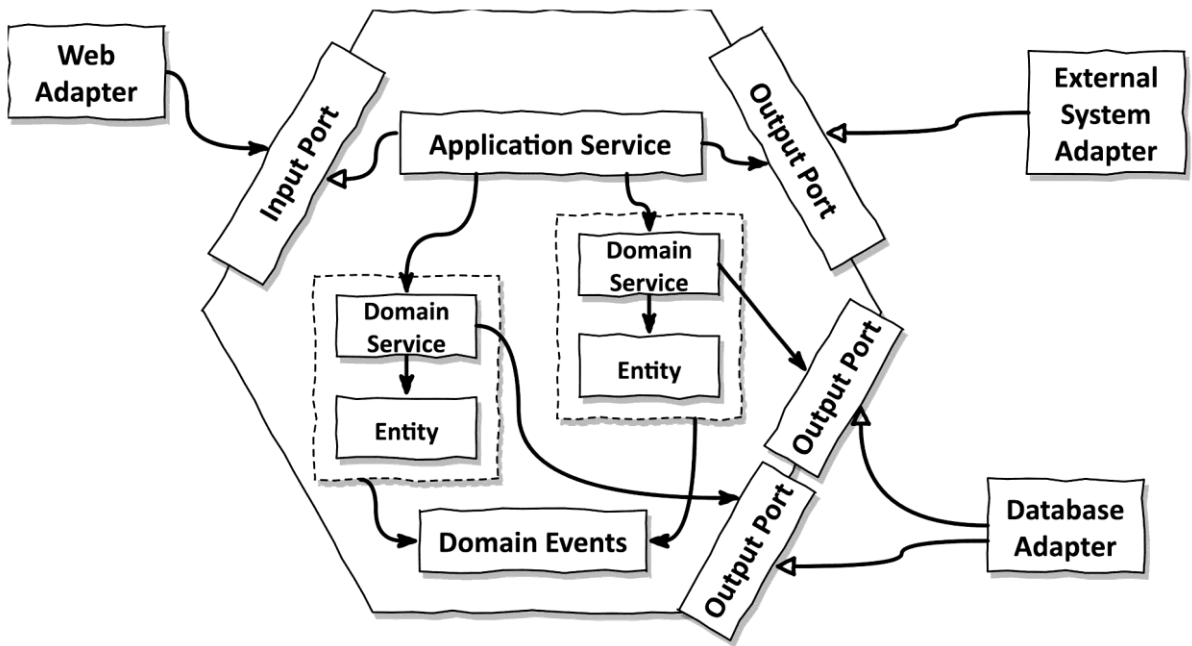
Chapter 12: Enforcing Architecture Boundaries



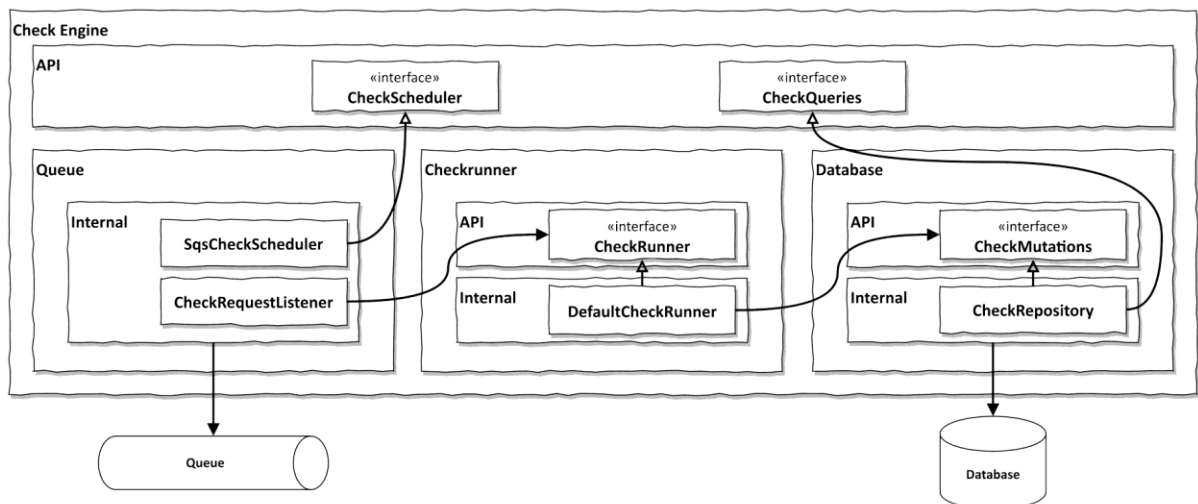
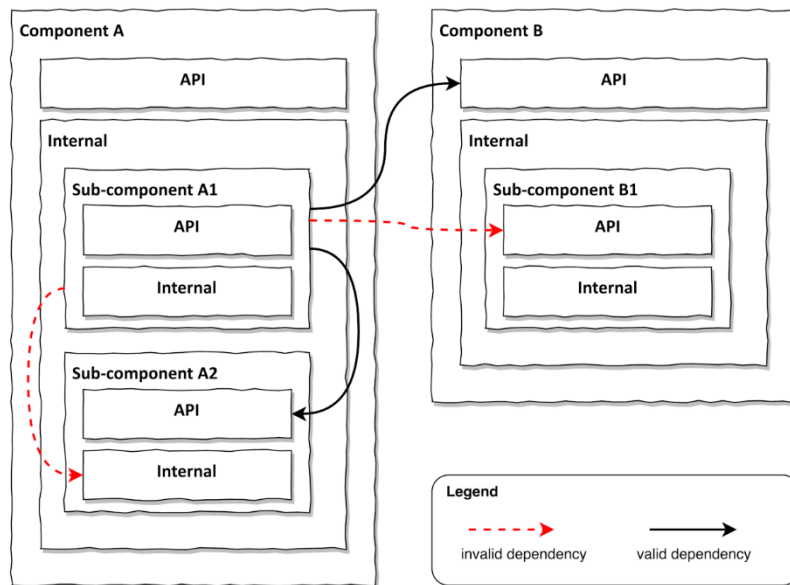


Chapter 13: Managing Multiple Bounded Contexts





Chapter 14: A Component-Based Approach to Software Architecture



Chapter 15: Deciding on an Architecture Style

No-images...