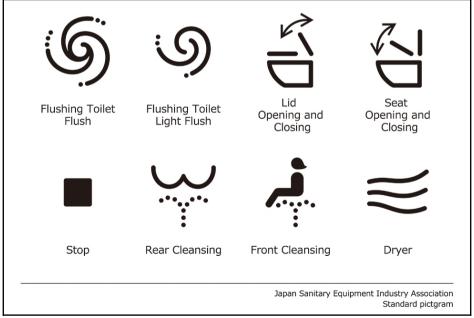
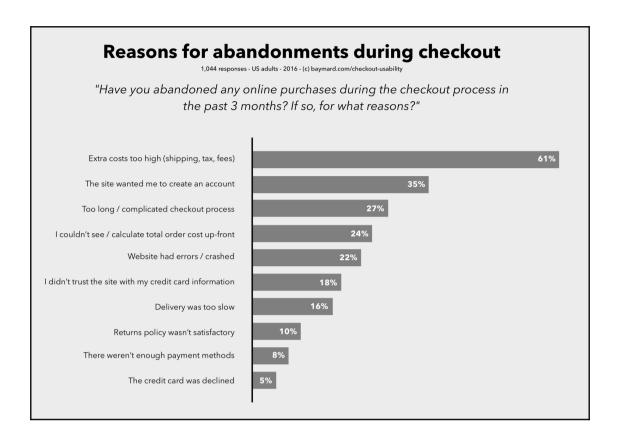
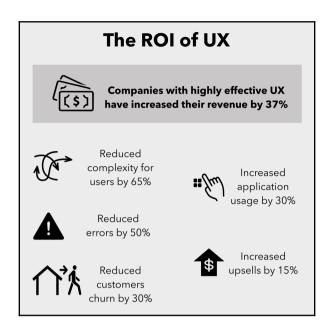
Chapter 1: Understanding UX and its Importance





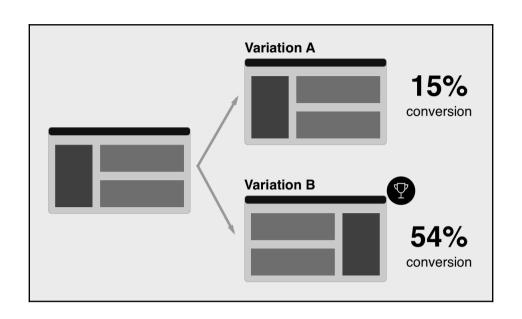


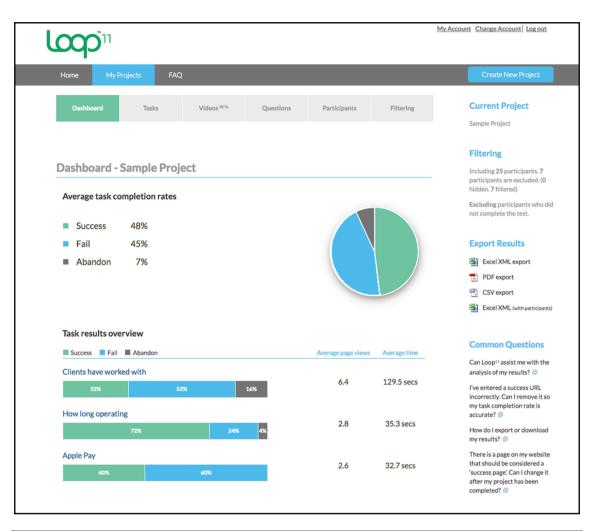


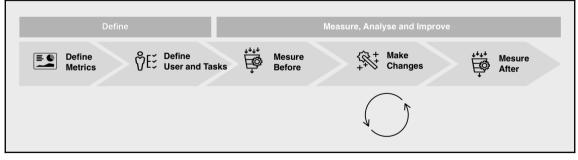


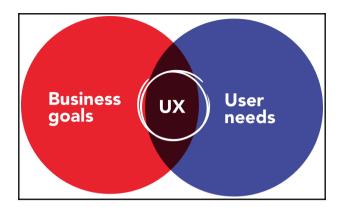


Have a profile?		No profile yet?			
Sign in to e	njoy faster, easier checkout	No problem! You'll be able to create a profile during checkout			
E-mail		Checkout as a guest			
Password					
	Password is case sensitive				
	Forgot your password?				
	Checkout				

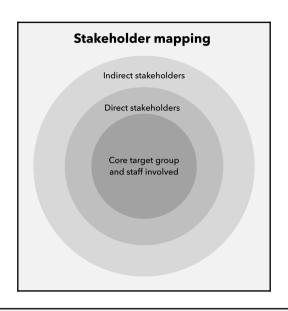








Chapter 2: Identifying UX Issues – UX Methodologies



Responsible

• Who is/will be doing this task?

• Who is assigned to work on this task?

Accountable

• Who is going to approve/not approve it?

• Who has the authority to take decision?

Consulted

• Anyone who can tell me more about it?

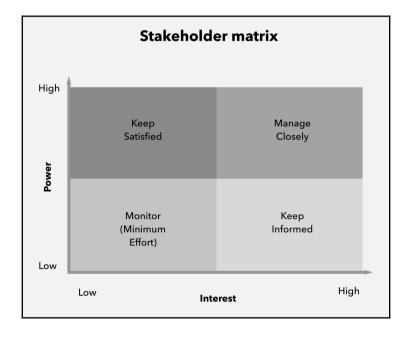
• Any stakeholders already identified?

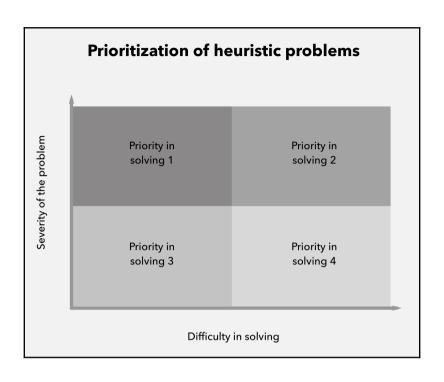
Informed

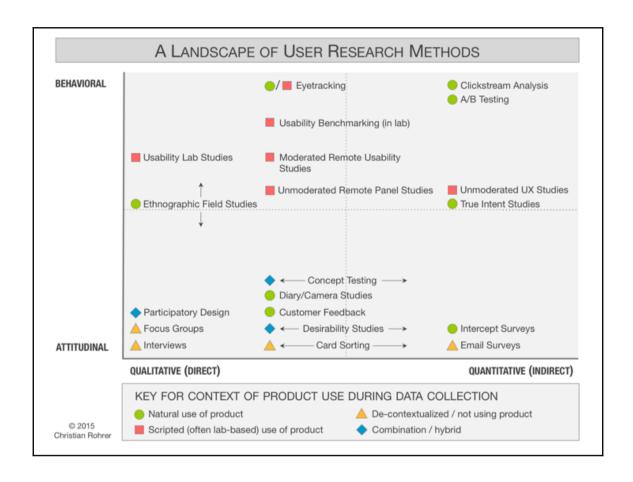
• Anyone whose work depends on this task?

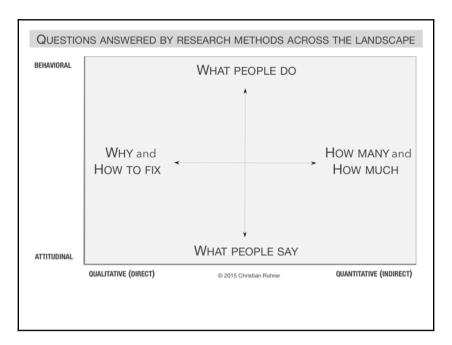
• Who has to be kept updated about the progress?

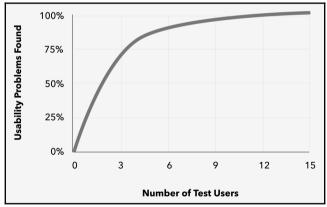
RACI Chart (Roles and Responsib	ilities Matrix)				
Process Name / Description:	Describe the proces	s that this RACI addre	sses		
Created On:	Date	Revision:	Date last revised]	
Created by:	Lisandra (UX), Scott	(Designer/Front-end),	Allyson (Marketing),	Jeroen (CEO), Jorrith	(Product Owener)
	UX	Design	PO	Marketing	CEO
Organize a Kickoff meeting with Stakeholders	R	С	С	С	I
User Research	R	I	Α	С	I
CCA	R	I	А	С	I
Personas	R	I	А	С	ı
Wireframe	R	С	А	ı	ı
Final Design	С	R	А	ı	ı
	R = 1	Responsible, A = A	accountable, C = 0	Consulted, I = Info	rmed



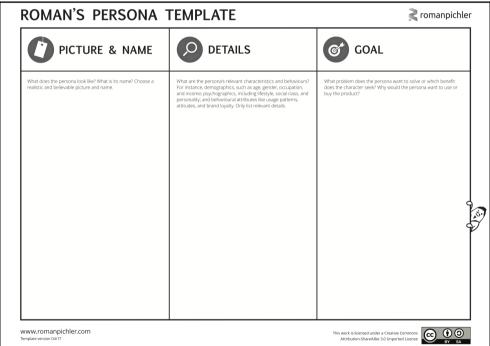














Persona: James Bond Expert





· Tech savvy, likes technology

- Be updated about JB to compete with his friends

- Wants to feel privileged and

rewarded for his knowledge

- Win the "knowledge races"

- Gets exclusive content and

against his friends

event invitations

Goals

- · Doesn't like SM, prefers in-person contact
- · Watches trailers and videos on his iPhone
- · Likes exclusive content and events
- · Doesn't make "any effort to search for content"

"I compete with my friends about James Bond movies knowledge. I guess it is like a 'knowledge race"

Ali, 29 y.o.

Touch points

Desktop - 0%

Laptop - 35%

____ Tablet – 10%

Smartphone – 50%

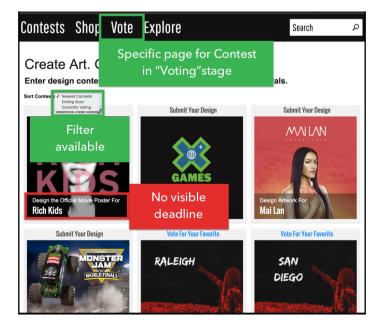
Magazines - 5%

Needs Pain Points

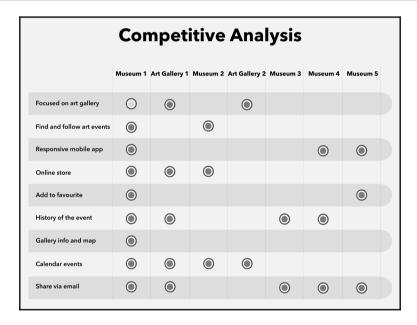
- He doesn't like to put effort in researching for content
- Doesn't want to loose the "knowledge races"

Potential Solutions

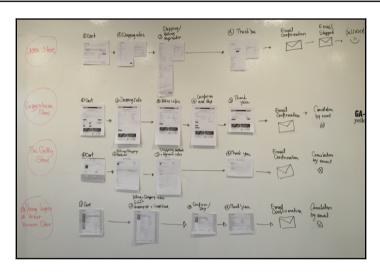
- Quiz / Fun Facts / Content
- Exclusive tickets/invites for events

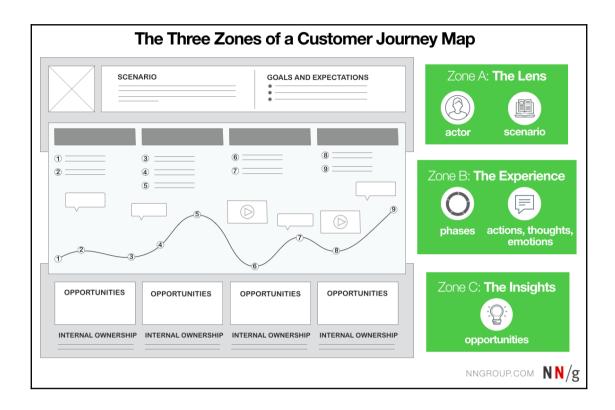


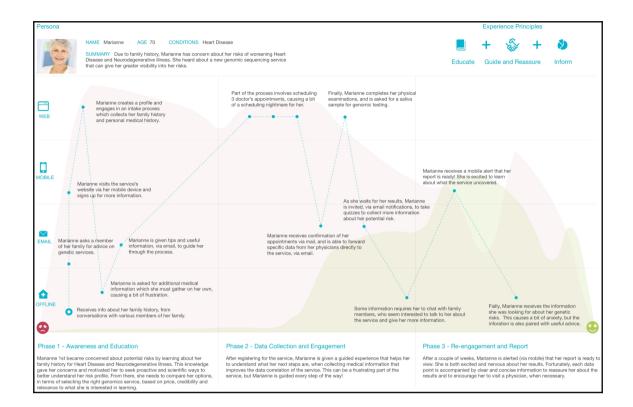
	029					
	A	В	С	D	E	F
1		store1.com	store2.co.uk	store3.nl	store4.com.br	
2	Navigation					
3	Primary Navigation (categories)					
4	Global Navigation					
5						
6	Catalog					
7	Special itens					
8	Sale items					
9	Seasonal itens					
10						
11	Content					
12	Product description					
13	Product use					
14						
15						

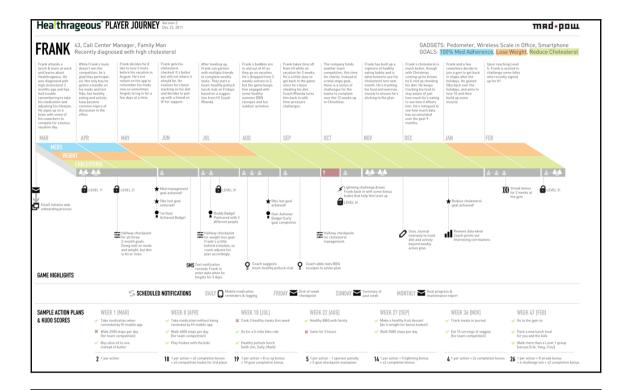


		Chat feature?	Free tool?	Direct messaging?	How discuss topics?	Voice feature?	Video feature?
DIRECT	Trello	No	Yes	No	Cards	No	No
	🚜 asana	Yes	Yes	Yes	Create projects for meeting agendas	No	No
	🗱 slack	Yes	Free plan for small teams	Yes	Setting a channel topic or purpose	Scheduled	Scheduled
	Basecamp	Yes, adding extra (ClickDesk Live Chat)	No, only a free trial	Yes, adding extra (ClickDesk Live Chat)	With comments feature	No	No
INDIRECT	S Skype	Yes	Yes	Yes	Creating meetings	Yes	Yes
IINI	WhatsApp	Yes	Yes	Yes	Opening groups	Yes	Yes









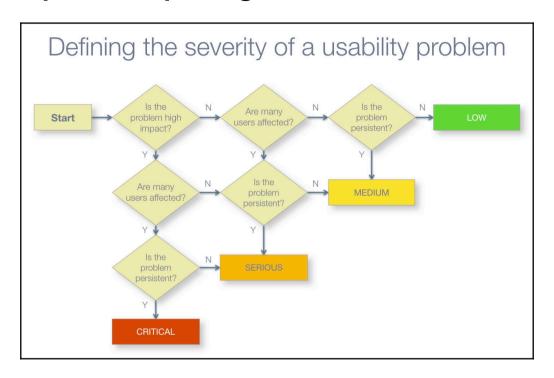
[User...(descriptive)] needs [need...(verb)] because [insight...(compelling)]

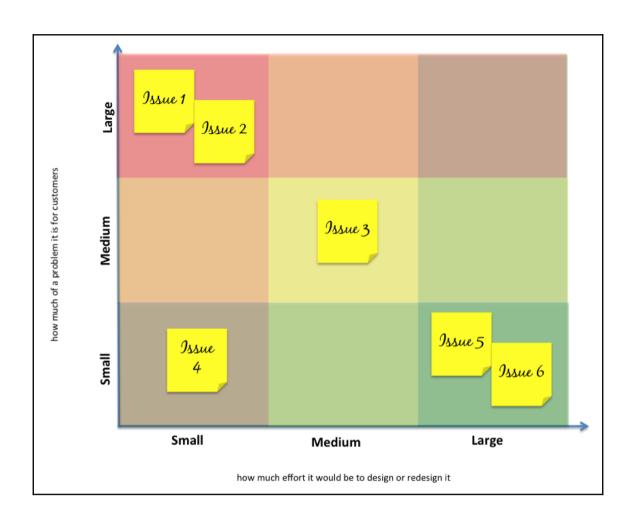
is a challenge for _	because	
----------------------	---------	--

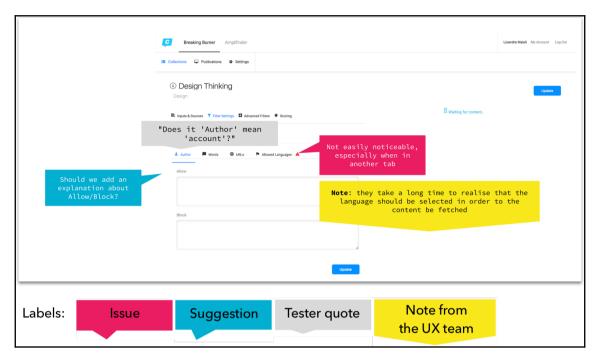
We have observed that [product/service/organization] isn't meeting [these goals/needs], which is causing [this adverse effect]. How might we improve so that our product/service/team/organization is more successful based on [these measurable criteria]?

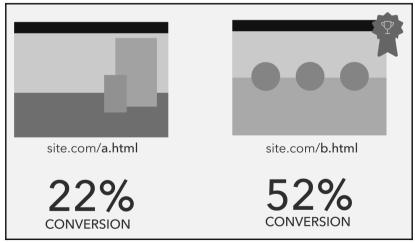
"[Our service/product] was designed to achieve [goals]. We have observed that the service/product isn't meeting [these goals], which is causing [this adverse effect] to our business. How might we improve [service/product] so that our customers are more successful based on [these measurable criteria]?"

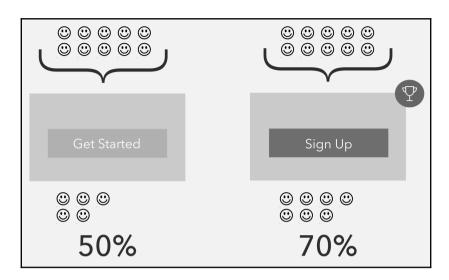
Chapter 3: Exploring Potential UX Solutions





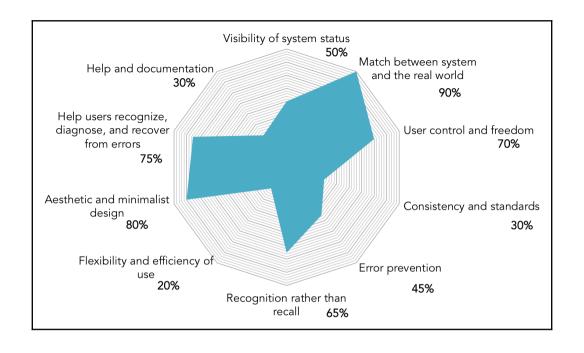




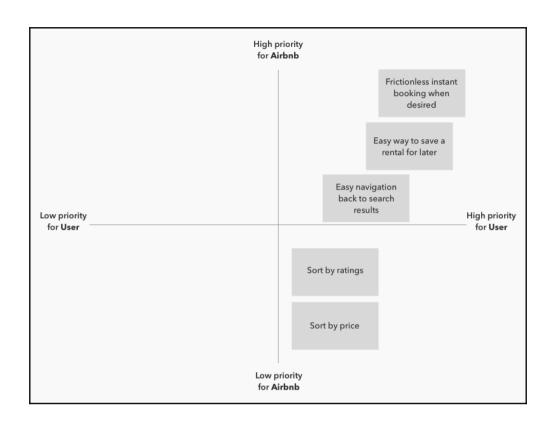




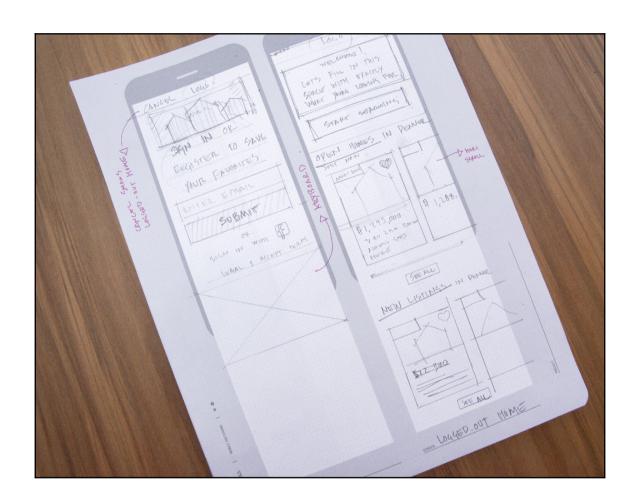




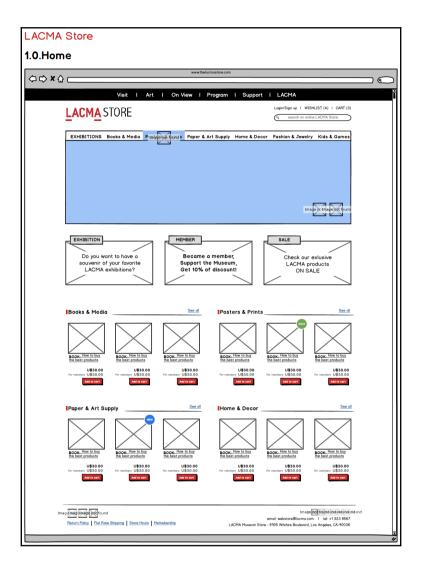
"I can't see below the first row on 'host	"Will the 'Explore' links	WD 41 11 1
language'''	[on home page] still let me search for rentals?	"'Browse'button keeps fading on and off hover staete"
"Can I sort by quality of reviews?"	"Site automatically searched for rentals before I could enter a check in/out date"	"How can I go back to search results page?"
"How can I sort by price?"		
	Frequency of Respons	e (# of Users)
	of reviews?" "How can I sort by	"Can I sort by quality searched for rentals before I could enter a check in/out date" "How can I sort by

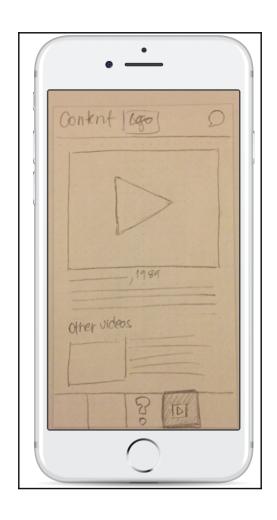




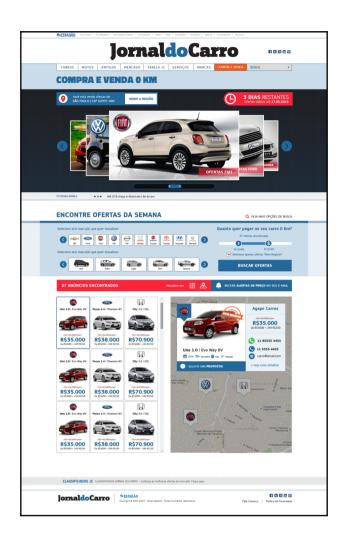


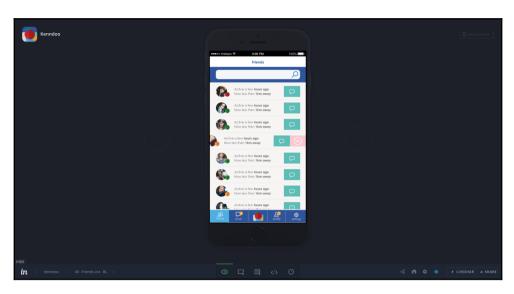


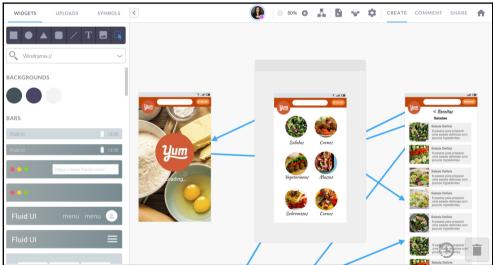




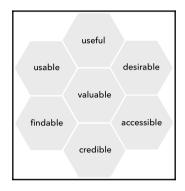


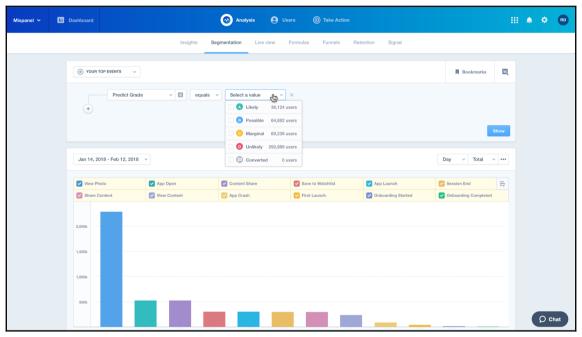


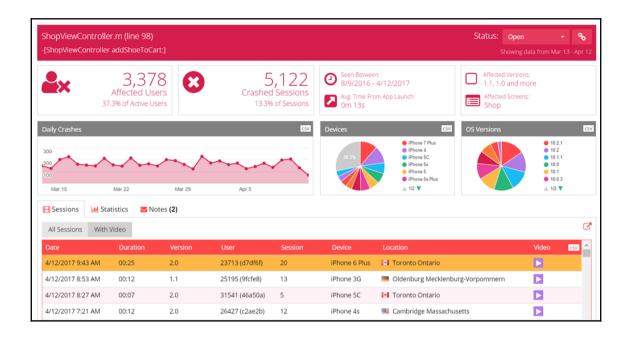




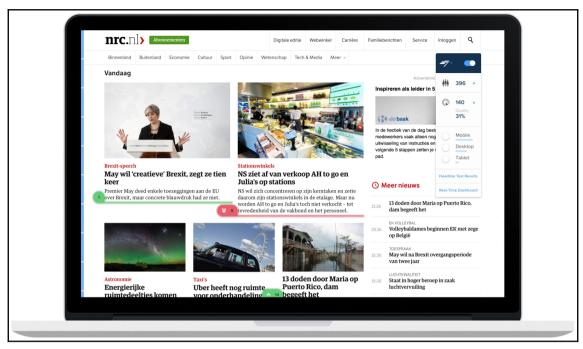
Chapter 4: Increasing Conversion with UX

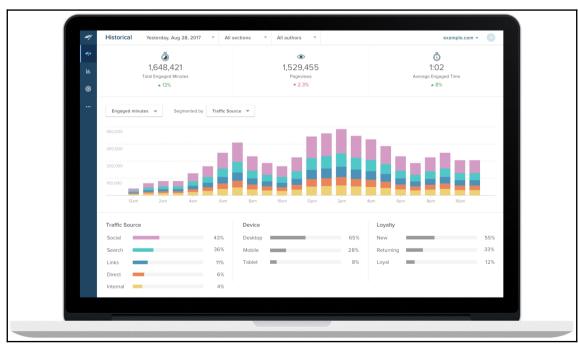


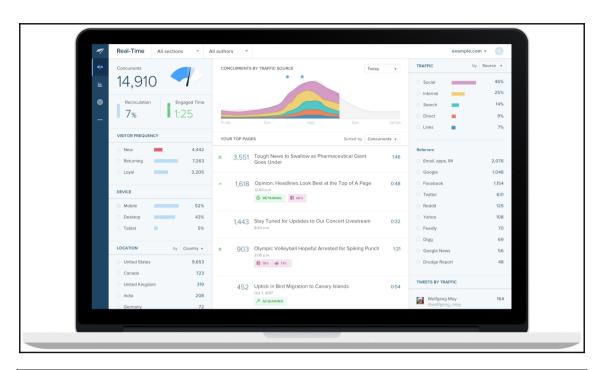


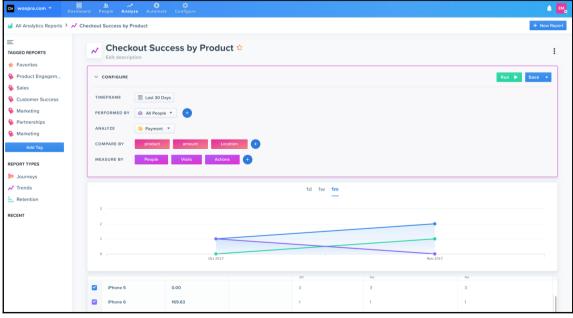


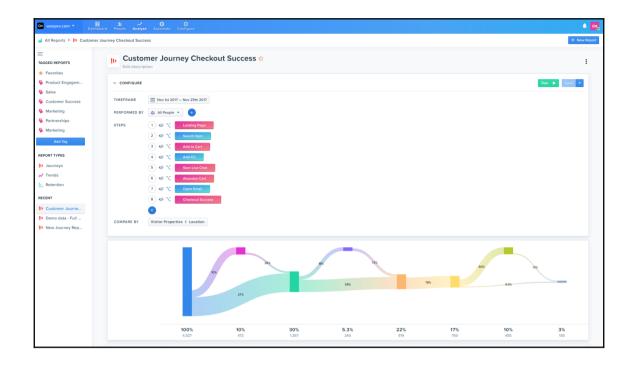




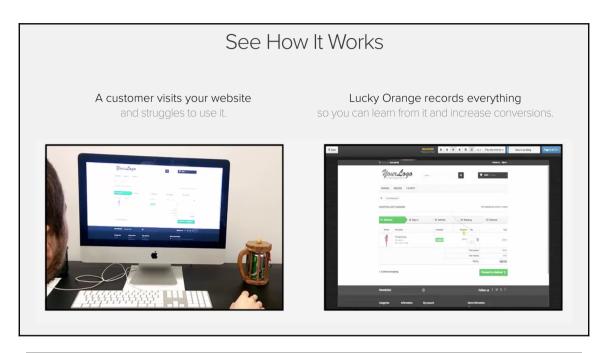


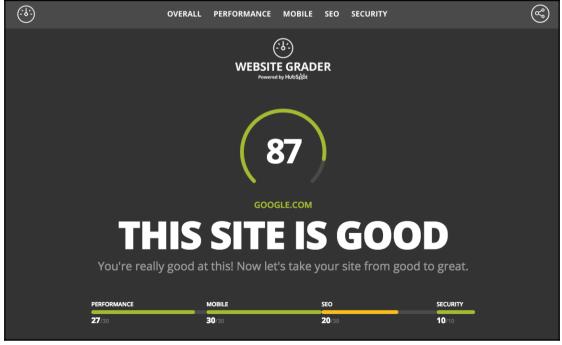


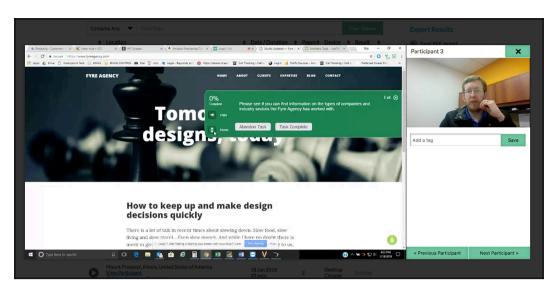














54 Proven Words And Phrases To Use In your Calls to Action

Verbs To Kick it Off: Hope And The Answer For What's In It For Me? Get Me Download Μv Start You Stop Your Build Results Grow Returns results Join Guarantee Free Learn Discover New Add to cart Safe Try Proven Find Rick-free Save Because **Exclusivity To Make Your Audience Feel Special: Urgency To Entice Them To Act Now:** Limited supply **Ends tomorrow** While Supplies last Limited time only Only a few left One-time offer Featured Expires soon Exclusive Urgent Advanced Deadline Secrets Now Only available to ____ Access Special Offer Only X days left Request an Invitation Offers ends on Members Only **Closing Soon** Now Closed Today Pre-register / Pre-order Today Only **Limited Spots** Last chance Hurry Words to avoid: **Immediately** Submit Before Order **Ends**

Our / Ours

Chapter 5: Using UI and Content for Better Communication



"MOONLIGHT"

ADELE ROMANSKI, DEDE GARDNER

AND JEREMY KLEINER, PRODUCERS

Best Picture

BEST PICTURE

"MOONLIGHT"

Adele Romanski, Dede Gardner and Jeremy Kleiner, Producers

OSCARS.



NO HIERARCHY

On the Moon! 'A Giant Leap' for All of Mankind Americans First to Walk on Dead Lunar Surface Space Center, Houston Lorem ipsum dolor sit amet, ut alia ludus evertitur vel, pri ut maiorum maluisset. Eam ut mucius option dissentiet. Ex graece labore eirmod sit. Perfecto incorrupte no sea. Eius utroque periculis eos te. Aliquip molestie perpetua eum ex, sumo laudem deseruisse mel no. Libris tacimates antiopam pri at. Sea no fugit exerci partiendo.

LIMITED HIERARCHY

ON THE MOON! A Giant Leap' for All of Mankind Americans First to Walk on Dead Lunar Surface Space Center, Houston -Lorem ipsum dolor sit amet, ut alia ludus evertitur vel, pri ut maiorum maluisset. Eam ut mucius option dissentiet. Ex graece labore eirmod sit. Perfecto incorrupte no sea. Eius utroque periculis eos te. Aliquip molestie perpetua eum ex, sumo laudem deseruisse mel no. Libris tacimates antiopam pri at.

IMPROVING...

ON THE MOON!
A Giant Leap' for All of
Mankind
Americans First to Walk on
Dead Lunar Surface
Space Center, Houston — Lorem
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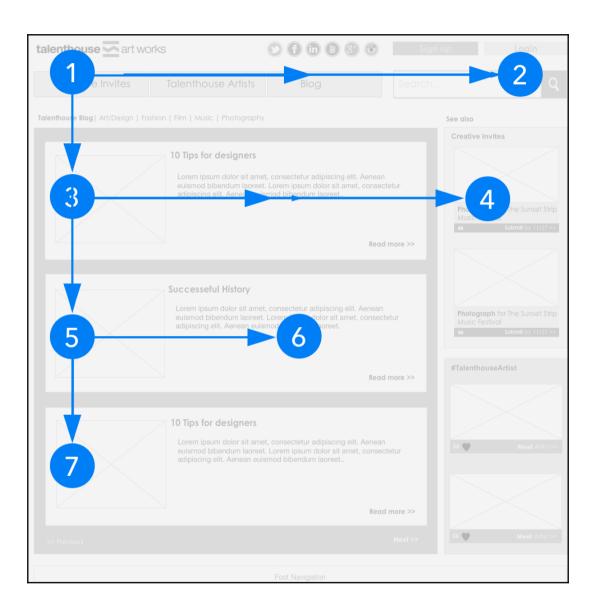
MUCH BETTER!

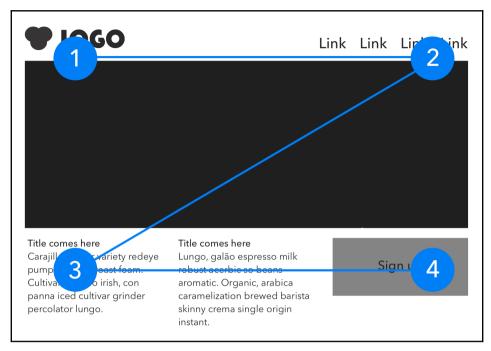
ON THE MOON!

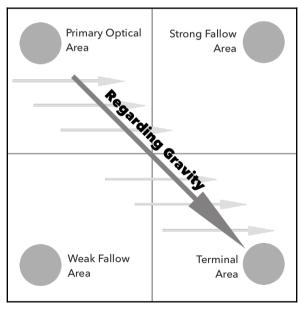
'A Giant Leap' for All of Mankind

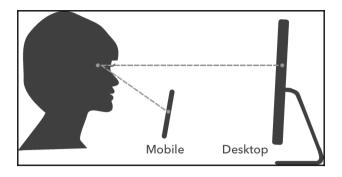
Americans First to Walk on Dead Lunar Surface

Space Center, Houston — Lorem ipsum dolor sit amet, ut alia ludus evertitur vel, pri ut maiorum maluisset. Eam ut mucius option dissentiet. Ex graece labore eirmod sit. Perfecto incorrupte no sea. Eius uttroque periculis eos te. Aliquip molestie perpetua eum ex, sumo laudem deseruisse mel no. Libris tacimates antiopam pri at.

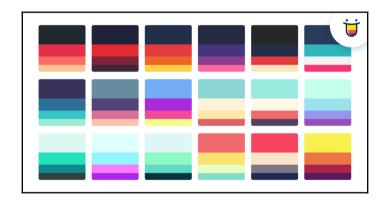






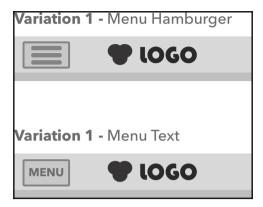


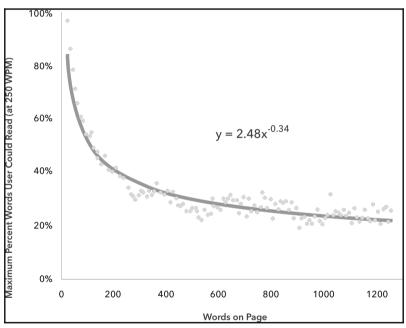
BAD TYPOGRAPHY
is
BAD USER EXPERIENCE







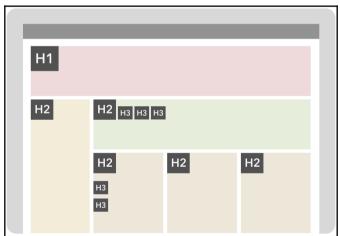




Chapter 6: Considering Accessibility As Part of the UX

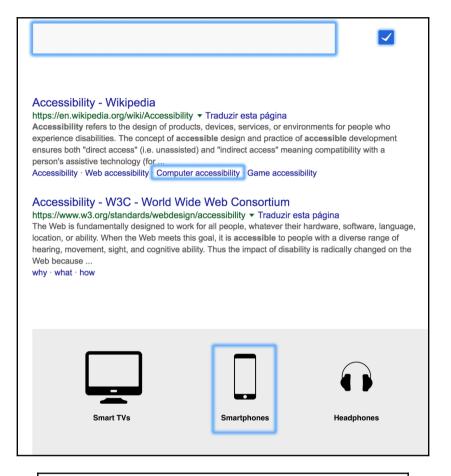






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|--|

search notes

searching in you notebooks



lisandramaioli

An Italian-Brazilian journalist passionate about #UX and #UXresearch — http://uxpressocafe.com Draft

Title



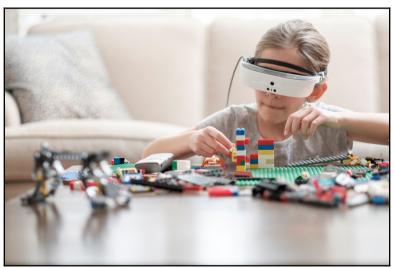
Tell your story...



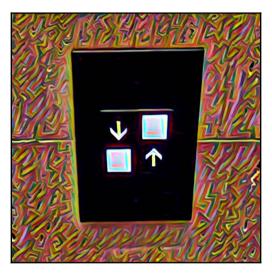


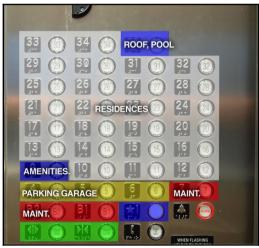


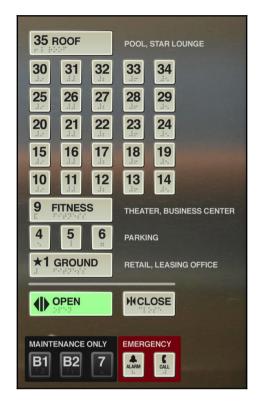




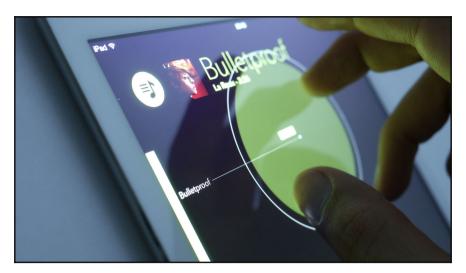
Chapter 7: Improving Physical Experiences



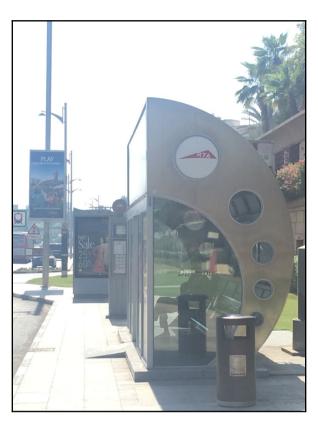






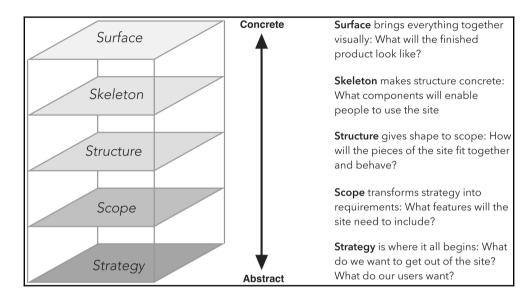


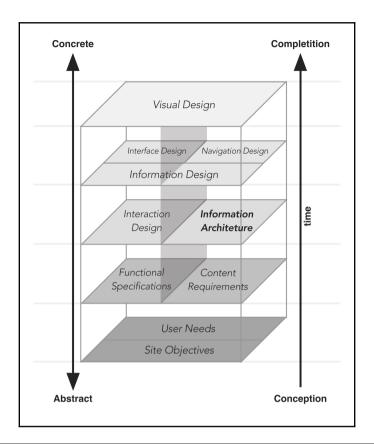


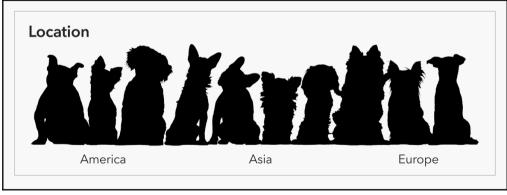


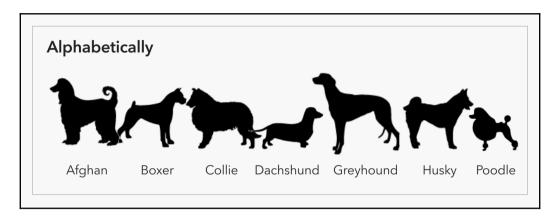


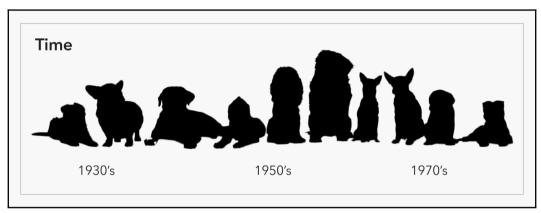
Chapter 8: Improving IA for Better Navigation

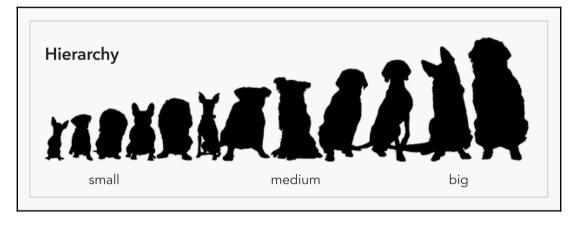


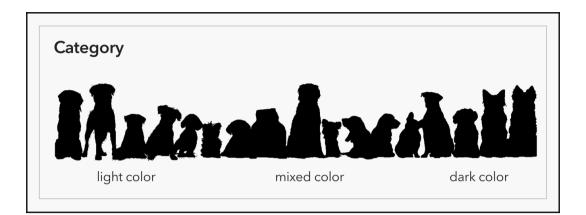


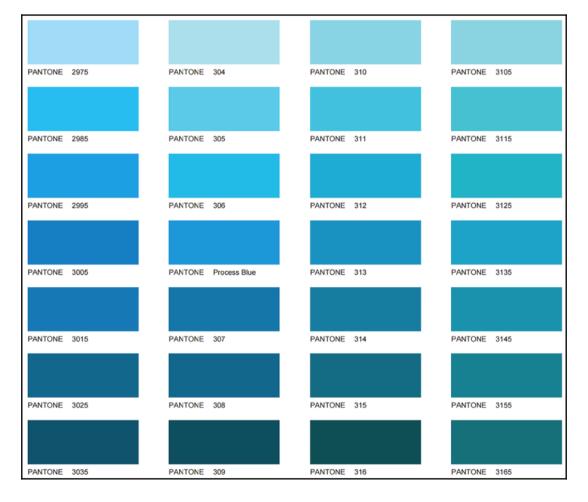




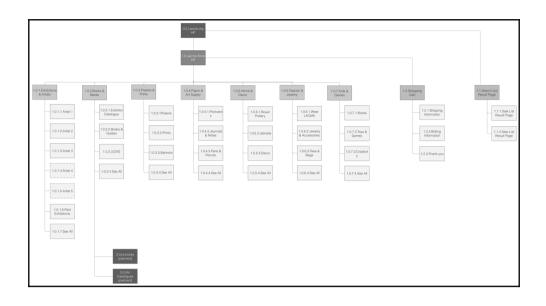


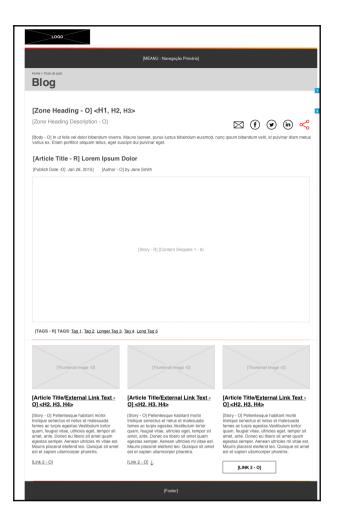




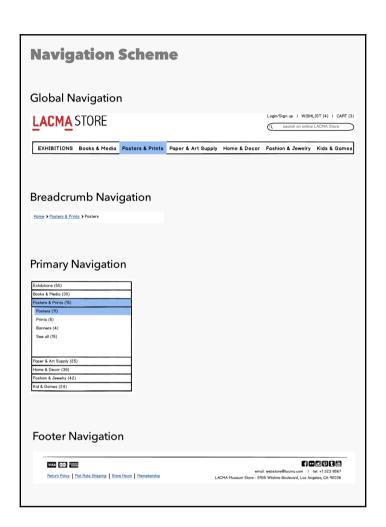


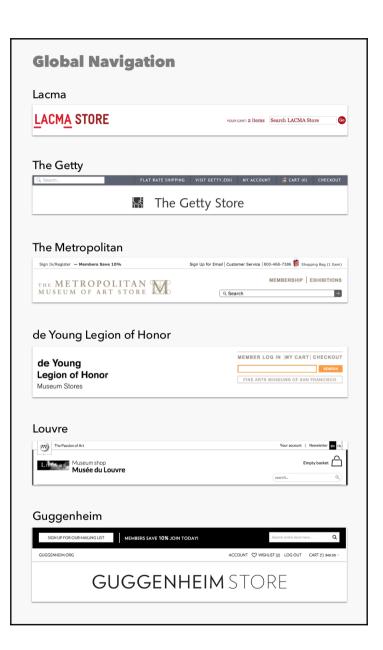
▼		0.0 Home
		0.1 Home (logged in)
\blacksquare		1.0 Creative Invites
	$\overline{}$	1.1 Art/Design CIs
		▼ 🖰 1.1.1 Specific Art/Design CI
		▼ ☐ 1.1.2 Upload Artwork
		1.1.3 Congratulations page
	\blacktriangleright	1.2 Fashion CIs
	\blacktriangleright	1.3 Film CIs
	\blacktriangleright	1.4 Music CIs
	\blacktriangleright	1.5 Photography CIs
\blacksquare		2.0 TH Artists
	\blacksquare	2.1 Art/Design
		2.1.1 Artist Portfolio
	\blacktriangleright	2.2 Fashion
	\blacktriangleright	2.3 Film
	\triangleright	2.4 Music
	\blacktriangleright	2.5 Photography
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	\blacksquare	3.1 Success Stories
		▼ 🖰 3.1.1 Featured Articles
		3.1.2 Article
		3.2 Featured Artists
		3.3 Meet Judges
		3.4 Host Interview
		3.5 Winner Announcement
	\blacktriangleright	3.6 Get Inspired
		3.7 Tips & Advices

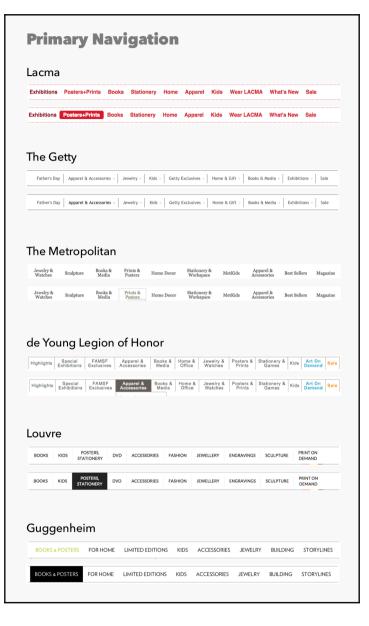




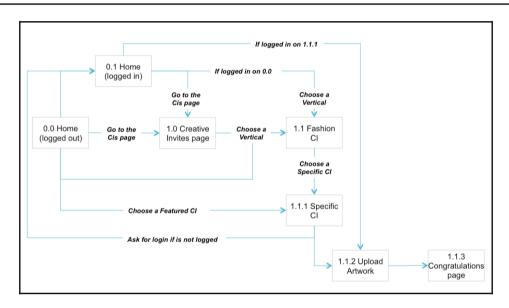
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1.0.0	About	http://mysite.co	Nav	
1.1.0	Our offices	http://mysite.co	Nav	
1.2.0	Client at a glance	http://mysite.co	Marketing	paragraphs
1.2.1	Corporate backgrounder	http://mysite.co	Marketing	list w/ description
1.2.2	Awards	http://mysite.co	Marketing	list w/ description
1.2.3	Corporate history	http://mysite.co	Marketing	
1.2.4	Corporate reports	http://mysite.co	Marketing	
1.3.0	Community connection	http://mysite.co	Nav	
1.3.1	Charutable contribuitions	http://mysite.co	Marketing	paragraphs
1.3.2	Volunteering to make a difference	http://mysite.co	Marketing	paragraphs
1.3.2.1	Volunteer request form	http://mysite.co	Marketing	form
1.3.3	Giving guidelines	http://mysite.co	Marketing	paragraphs
1.3.4	Proposal process	http://mysite.co	Marketing	paragraphs
1.3.5	Computer product contribuitions	http://mysite.co	Nav	paragraphs

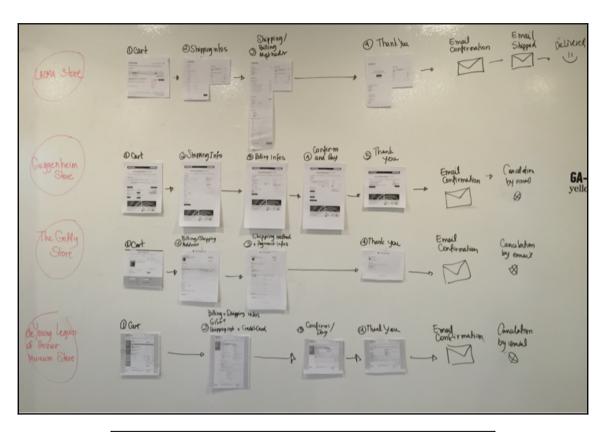




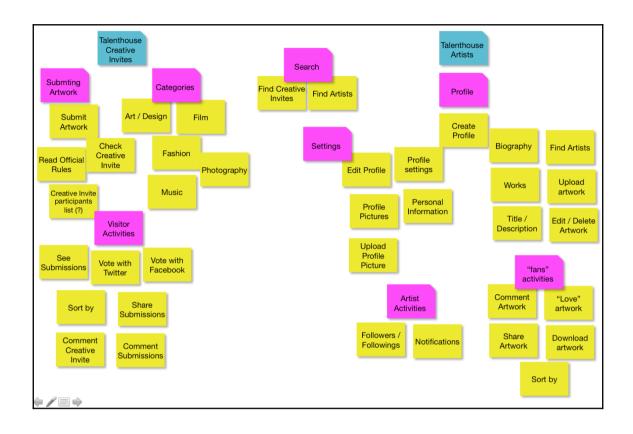


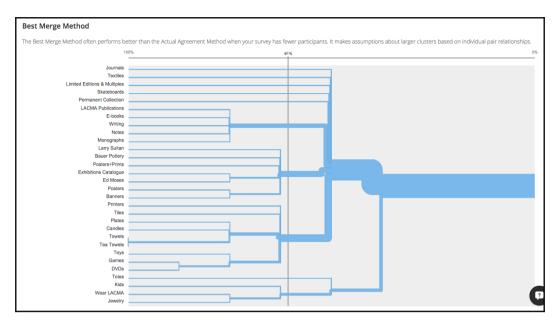
	Creative Invites	Participate	The Brief	About Host	Key Dates	The Career Opportunity	Guideline	Submissions
reative		Enter This						
	Contests	Contest	Project Brief	More Info	Deadline	Cash Award	Specs	Entries
	Creative							
Zoopa	Challenge	Upload now!	Brief/Your Mission	About	Deadline	Awards	Requrements	Entries
		Upload your			About "x" days			
eYeka	Contests	entry	Summary	no infos	left	Prizes	Rules	Entries
		Submission			Winner			Vote with Twitter/
Talenthouse	Comments (CI)	open	Voting open	In review	Announced	Blog	Collaborate	Facebook
Creative			Vote for Your		Winner		Popular Design	
Allies	no comments	Submite Your	Favorite	In Review	Announced	Stories	Contests	Vote for this Creation
				Awards Pending/			Choose a Creative	
Zoopa	Forum	"x" days to go	no voting phase	Evaluation	Awards Assigned	d Community	Contest	no voting
eYeka	no comments	Live Contests	no voting phase	Deliberation	Results	Blog	Choose a contest	no votina

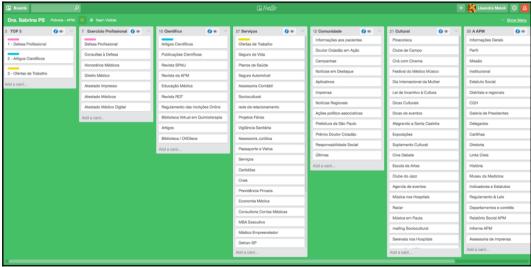


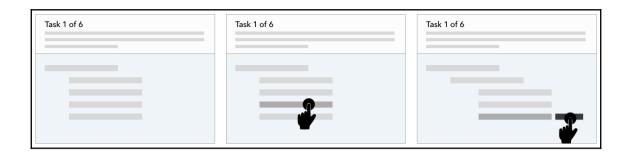




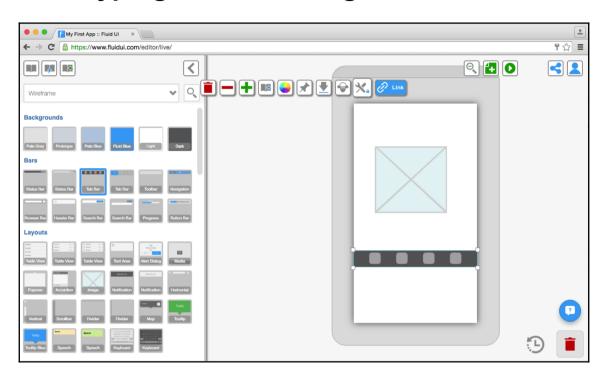




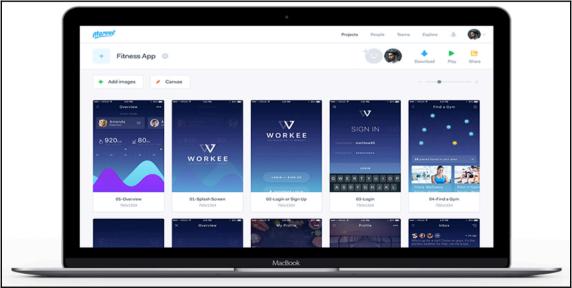




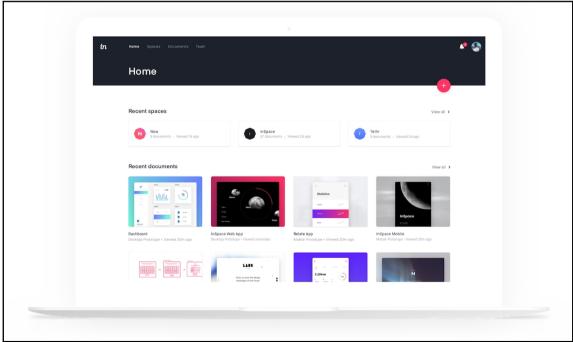
Chapter 9: Prototyping and Validating UX Solutions

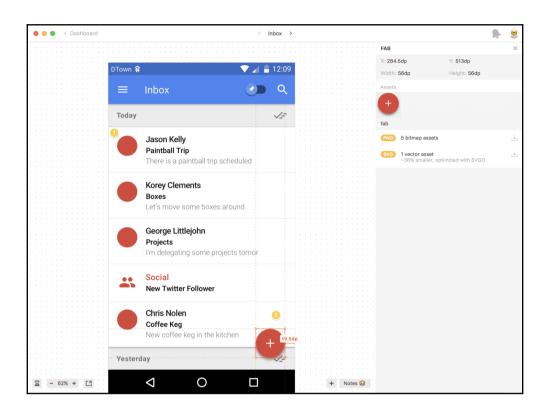


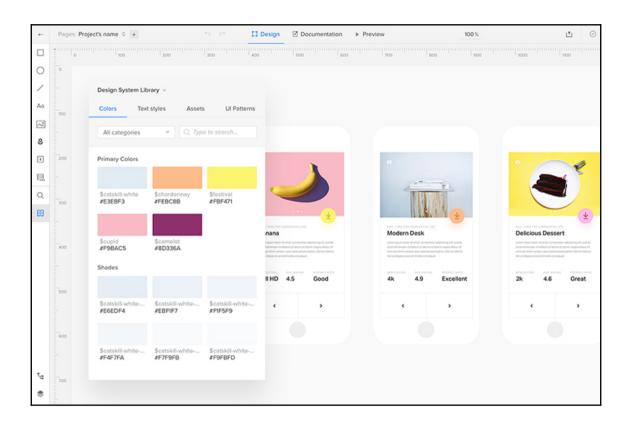






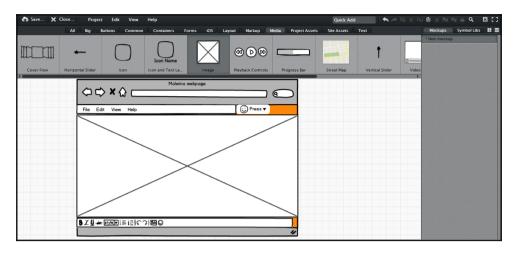


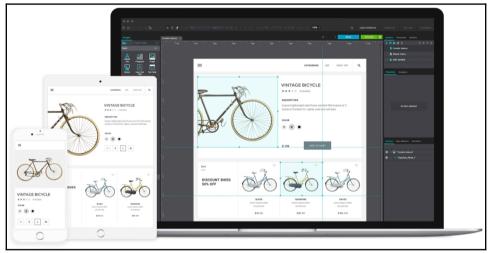


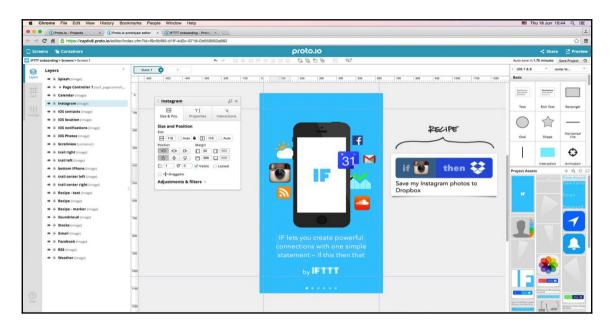






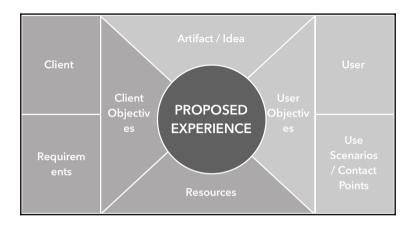


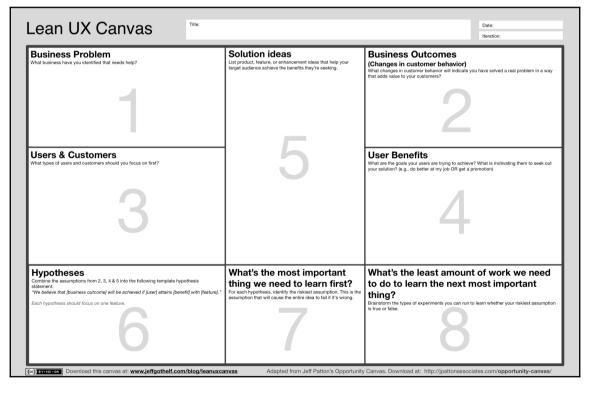


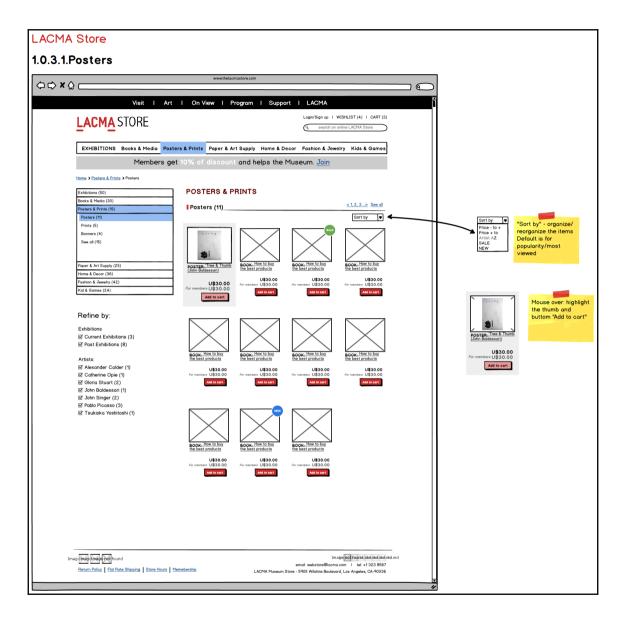




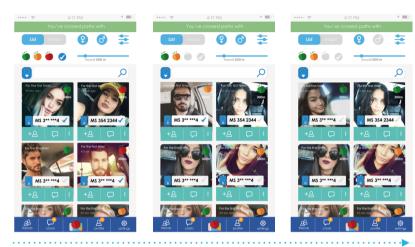
Chapter 10: Implementing UX Solutions











Filter options

Besides being able to choose a list of AND/OR male/female, the user will also be able not only to filter by verified plates, but also choose the search radio.

Stages

Also, the user will be filter the list based on their stage of relationship:



Green: the user didn't started a chat with him or her



Orange: a chat was started but the user was not allowed by the other to see her/ his full profile



Red: a chat was started AND the user was allowed by the other to see her/his full profile



Widgets laterais

Os widgets (laterais e da home) tem como objetivo facilitar o acesso do usuário à outras áreas do site durante a navegação

Tabs cliváveis para a Sessão ou Área







Banca Digital





Opinião
Confira os fatores de risco para a gripe
H1N1
27704/2016 - Qualquer pessoa pode ser
contaminada com o virus influenza A/
H1N1, mas determinados grupos são mais
suscetiveis à inflecção.

Opinião
Confira os fatores de risco para a gripe
HIN1
27/04/2016 - Qualquer pessoa pode ser
contaminada com o virus influenza A/
HIN1, mas determinados grupos são mais
suscetiveis à infecção.

Ver Tudo





Pesq. AM/ Inst. Datafolha Ler Mais

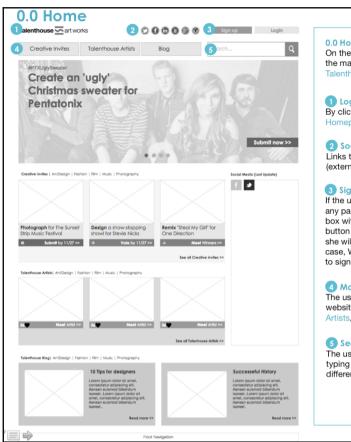


Dicas Culturais

Fique por dentro sobre eventos e ações culturais da APM como Chá com Cinema, Cine Debate, Clube do Jazz e muito mais.

Assinar

Botão para ação ou link para o conteúdo



0.0 Home

On the home page the user should be able to find pieces of the main areas of the website (1.0 Creative Invites, 2.0 Talenthouse Artists, 3.0 Blog) and also to Social Media.

1 Logo

By clicking on the logo, the user will be directed to the 0.0 Homepage.

2 Social Media Channels

Links to the main Talenthouse Social Media Channels (external links), it should open a new window.

3 Sign up/ Login

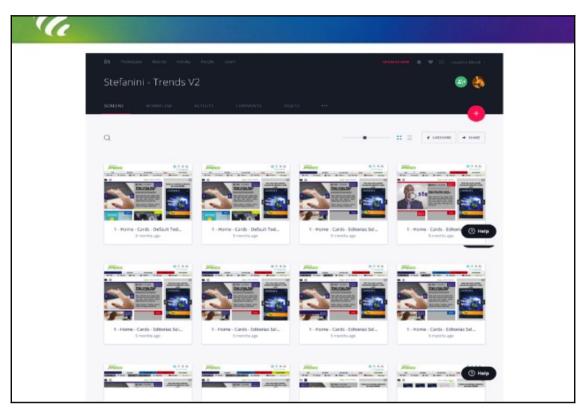
If the user is not logged yet, he/she will be able to login from any page of the site by clicking "Log in". It will be shown a box with space to fill with "user" and "password" plus button "login". If the user haven't created his/her login, he/ she will be able to create it by clicking "Sign up". In this case, Will open a pop up with a form to be filled plus option to sign up by login with Facebook or Twitter account.

Main menu

The user will be able to access the main areas of the website by on click: 1.0 Creative Invites, 2.0 Talenthouse Artists, 3.0 Blog

5 Search

The user can search any word or term on the website by typing it and clicking on Q. The results will be shown in a different page "Search Results".





0.0 Home



The users should have an overview of what he/she can find on our website.



Logo/claim

The current site use only the icon form the logo. The idea here is use the full logo (icon + name + claim): "Talenthouse – Art Works

Primary Navigation

This Primary Navigation should show the user an "overview" about what he is going to find on the website (Cis, Artists's Portfolios, Blog)

Editorial

Highlighted 3-5 pieces of content from the whole website chosen by an Editor.

Featured Cis

Featured Cis which can be accessed directly or also be accessed through Vertical pages.

Featured Artists/Artwork

Featured artwork from Talenthouse Artists' Portfolios

Featured Blog posts

On the Home page, the user will be able to see featured blog posts.



Login

Being logged will allow the user submit their artwork to the CIs and also create/ edit his Portfolio.

Search

The user should be able to search any content from the website/blog.

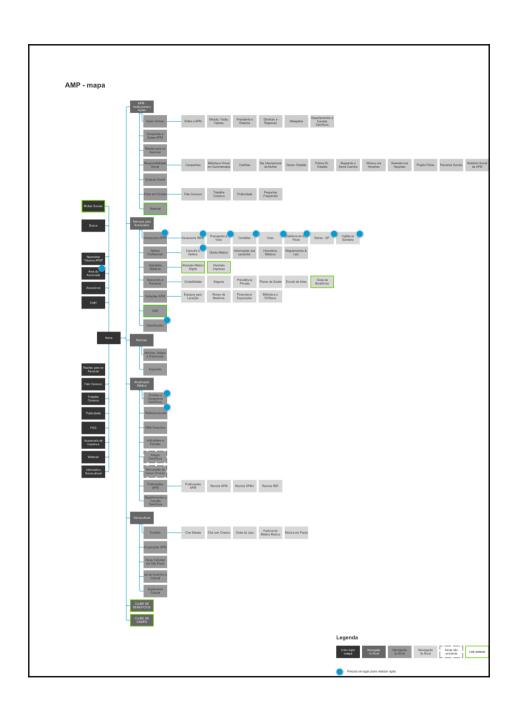
Social Media Widget

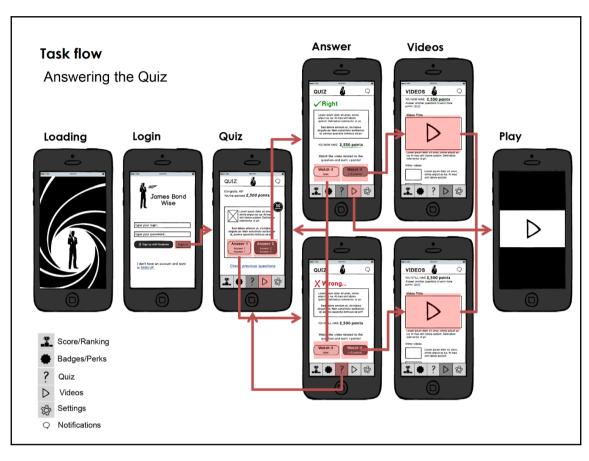
Social Media API to show the last Social Media updates.

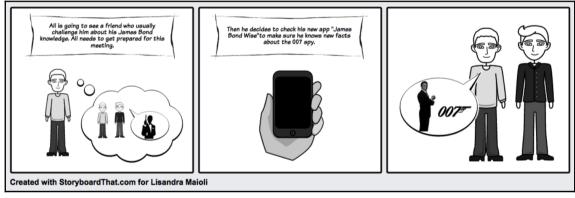


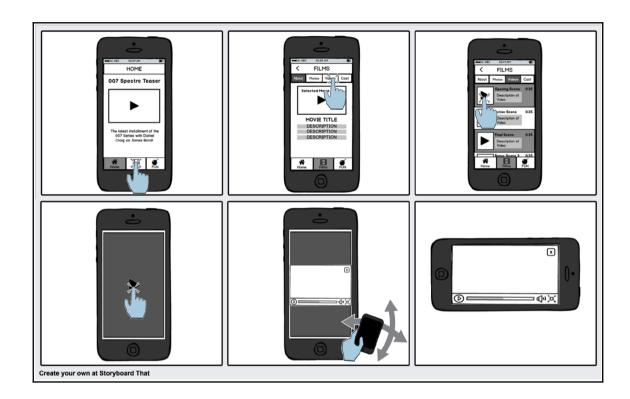
Footer Navigation

Link to our Business Area, About Talenthouse, Help Center, Careers, Talenthouse for Business, Privacy Policy, Terms&Conditions









Chapter 11: Measuring UX Solutions

Effectiveness =	Number of tasks completed successfully	x 100%
Ellectiveriess =	Total number of tasks undertaken	

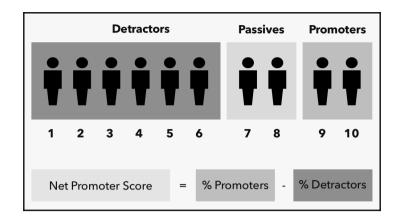
Task Time = End Time - Start Time

Strongly Disagree 1	2	3	4	Strongly Agree 5
0	0	0	0	0

		Strongly Disagree		Strongly Agree	Scale Position	Calcula tion	Score Contibuition
1	I think that I would like to use this mobile app frequently				4	4-1	3
2	I found this mobile app unnecessarily complex				2	5-2	3
3	I think this mobile app was easy to use				5	5-1	4
4	I think that I would need assistance to be able to use this mobile app				1	5-1	4
5	I found the various functions in this mobile app were well integrated				4	4-1	3
6	I thought there was too much inconsistency in this mobile app				2	5-2	3
7	I imagine that most people would learn to use this app very quickly				5	5-1	4
8	I found this mobile app very cumbersome / akward to use				1	5-1	4
9	I felt very confident using this mobile app				4	4-1	3
10	I need to learn a lot of things before going with this app				1	5-1	4
						TOTAL x2.5	35 87.5

Net Promoter Score =% PROMOTING CLIENTS -% CLIENTS

DETERRANTS =% NPS



THE H.E.A.R.T. FRAMEWORK							
	Goals	Signals	Metrics				
Happiness	The app helps the users to get the rhythm/beats when they are performing music	- High ratings on the app store - Positive reviews - High downloading rate	- Ratings - Downloading rates - Shares / likes on social networks				
Engagement	The app acts as a companion whenever users are performing/ practicing music	- Users are spending a lot of time on the app	- Click rates - Time spent on the app				
Adoption	Users have developed the habit to use the app when they are playing music	- Users start to use the app more frequently - Increase in the number of new users	- Number of new users each day / week / month - Number of users each day / week / month				
Retention	Users continue to use the app	- Number of returning users	- Renewal rate - Repeat purchases - Number of active users				
Task Success	Users completed their performance / practice with the app	- Users used the app for more than 3 mins	- # of users who use the app for more than 3 mins - # of users who use the app for more than 5 mins				

Conversion rate = Conversions / visits

Clicks ratio (CTR) = clicks / impressions

Collect quantitative data (the facts) + qualitative data (the reason for the facts)

K.Y.U .: Know your user.